

# Optimum decision making under uncertainty

(Stochastic Programming)

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# Outline

- Stochastic Programming in a nutshell
  - Two-stage models
  - Multi-stage models
  - Chance constrained models
- Simple financial application (SMPL)
- The SPInE software environment
- Discussion

# Linear Program

We consider first a linear programming problem:

$$\begin{aligned} Z &= \min cx \\ \text{subject to } Ax &= b \\ x &\geq 0 \end{aligned} \tag{1}$$

where  $A \in R^{m \times n}$ ;  $c, x \in R^n$ ;  $b \in R^m$

Deterministic optimisation model inapplicable to optimum decision making under uncertainty

# Random Parameters

Let  $(\Omega, P)$  denote a probability space,  $\omega \in \Omega$  the realizations of the uncertain parameters and  $p(\omega)$  the corresponding probability. Let us denote the realizations of  $A, b, c$  for a given  $\omega$  as:

$$(A, b, c)_{\omega} = \xi_{\omega} \quad \text{or} \quad \xi(\omega).$$

Let:

$$C^{\omega} = \{x \mid Ax = b, x \geq 0\} \quad \text{for} \quad (A, b, c)_{\omega} \quad \text{or} \quad \xi(\omega)$$

We can reconsider (1) as an expected value or an average value problem where

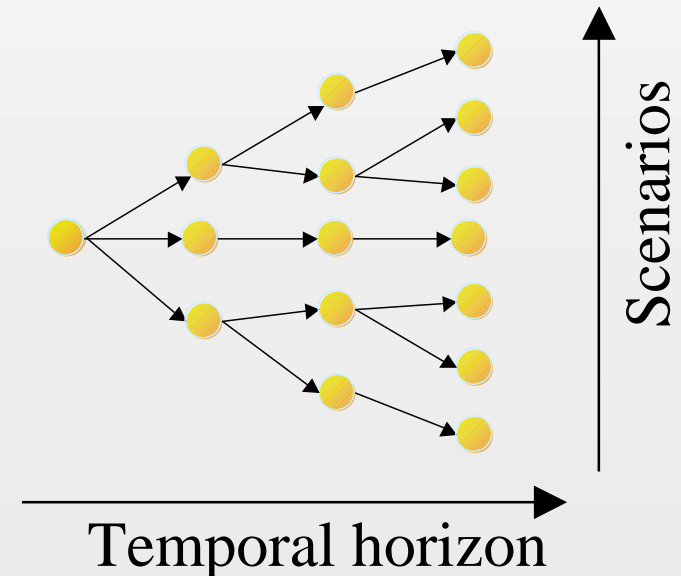
$$\bar{\xi}(\omega) = E[\xi(\omega)] = \sum_{\omega \in \Omega} p(\omega) \xi(\omega)$$

$$Z_{ev} = \min f(x, \bar{\xi}) = \min \bar{c}x \quad (2)$$

# Stochastic Programming (SP)

- Mathematical Programming Problem
- Uncertainty in the parameters

- Concept of scenarios
- Dimensions



# Classical Stochastic Linear Program with Recourse

The SLPR is stated as

$$\begin{aligned} Z = \min \quad & cx + E_{\omega}Q(x, \omega) \\ \text{subject to} \quad & Ax = b \quad (3) \\ & x \geq 0, \end{aligned}$$

where

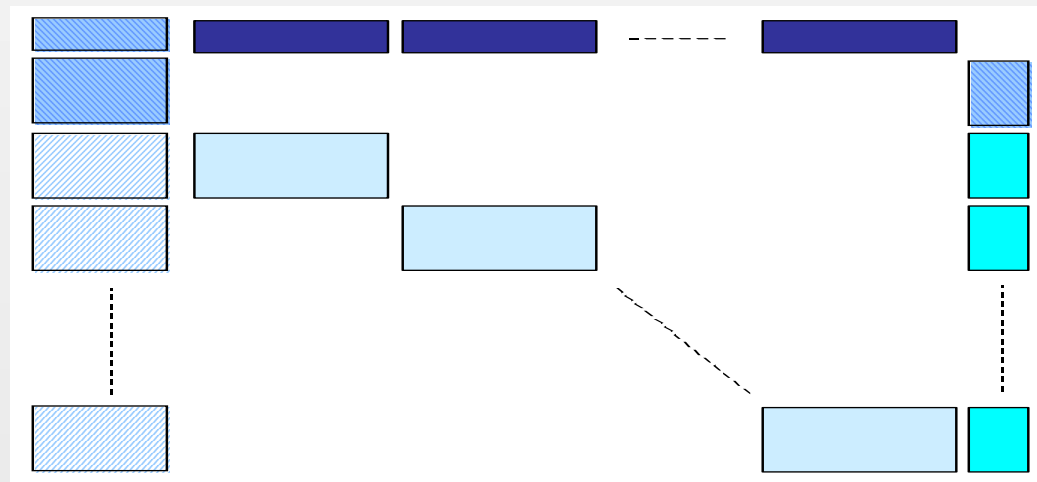
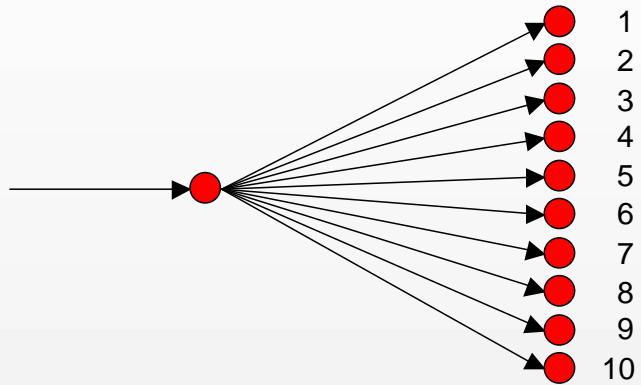
$$\begin{aligned} Q(x, \omega) = \min \quad & f(\omega)y \\ \text{subject to} \quad & D(\omega)y = d(\omega) + B(\omega)x \quad (4) \\ & y \geq 0. \end{aligned}$$

# Two Stage Stochastic Linear Programs

A two-stage recourse problem is transformed into a two-stage stochastic linear program:

$$\begin{aligned} \min Z &= cx + E^\omega [fy^\omega] \\ \text{subject to} \quad Ax &= b \\ &-B^\omega x + D^\omega y^\omega = d^\omega \\ x, y^\omega &\geq 0; \quad \omega \in \Omega \end{aligned} \tag{5}$$

# Two-Stage Recourse Problem (TSRP)





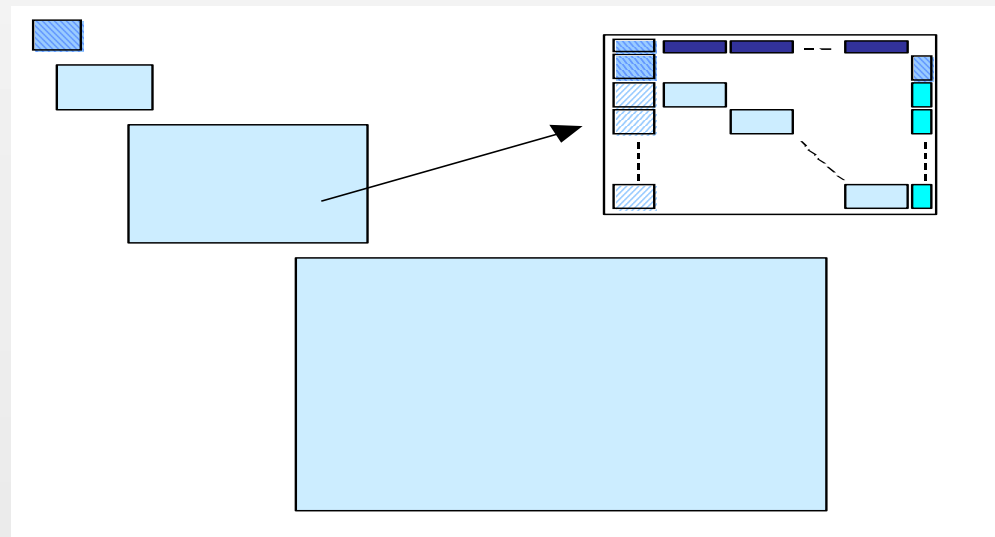
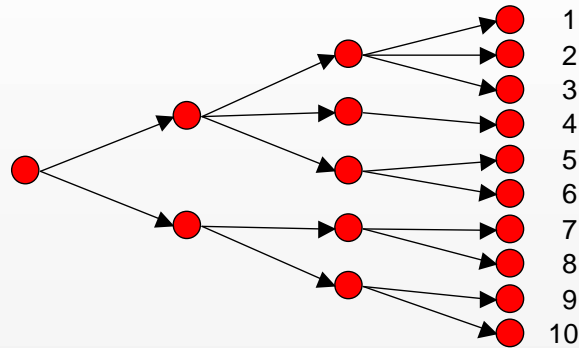
# Multiperiod Linear Model

A general dynamic linear programming problem over the time horizon  $[1...T]$  and is formulated mathematically as:

$$\begin{aligned} \min \quad & c_1 x_1 + c_2 x_2 + \dots + c_T x_T \\ \text{subject to} \quad & A_{11} x_1 = b_1 \\ & A_{21} x_1 + A_{22} x_2 = b_2 \\ & A_{31} x_1 + A_{32} x_2 + A_{33} x_3 = b_3 \\ & \vdots \quad \quad \quad \ddots \quad \quad \quad \vdots \\ & A_{T1} x_1 + A_{T2} x_2 + A_{T3} x_3 + \dots + A_{TT} x_T = b_T \\ & \ell_t \leq x_t \leq u_t; t = 1, \dots, T \end{aligned} \tag{7}$$



# Multi-Stage Recourse Problem (MSRP)



# Expectation of the Expected Value Problem

Let  $x_{ev}^*$  be the optimum solution of the expected value problem (2). This solution can be evaluated for all possible scenarios  $\omega \in \Omega$  and we can determine the corresponding objective function values and compute the expected value of the objective function as  $Z_{eev}$ .

$$Z_{eev} = E \left[ cx_{ev}^* \right]$$

Note  $c$  is a component of  $\xi$ . In particular we note that  $x_{ev}^*$  may not be feasible for all  $c^\omega$ , that is for some  $\omega$ ,  $x_{ev}^* \notin C^\omega$ ; in this case we set  $Z_{eev} \rightarrow +\infty$ .

# "Wait-and-See" Approach

The corresponding problem is stated as:

$$\begin{aligned} Z^\omega &= \min cx & (9) \\ \text{subject to } & x \in C^\omega \end{aligned}$$

Let  $Z_{ws}$  denote the expected value of  $Z^\omega$ , then

$$Z_{ws} = E[Z^\omega] = \sum_{\omega \in \Omega} Z^\omega p(\omega) \quad (10)$$

## “Here-and-Now” Decision Problem

The value  $x$  is chosen such that the expected costs  $E(cx)$  assume a minimum:

$$Z_{hn} = \min E[ cx ] \quad (11)$$

where  $x \in C$

$$\text{and} \quad C = \bigcap_{\omega \in \Omega} C^{\omega} \quad (12)$$

The optimal objective function value  $Z_{hn}$  denotes the minimum expected costs of the stochastic optimization problem.

# Inter Relationship and Bounds

The three solutions  $Z_{ws}$ ,  $Z_{hn}$ ,  $Z_{eev}$  are connected by the following ordered relationship.

$$Z_{ws} \leq Z_{hn} \leq Z_{eev} \quad (13)$$

The difference ( $Z_{hn} - Z_{ws}$ ) is known as the expected value of perfect information (EVPI). Thus

$$EVPI = Z_{hn} - Z_{ws} \quad (14)$$

There is another measure known as the value of the stochastic solution (VSS) which is defined as

$$VSS = Z_{eev} - Z_{hn} \quad (15)$$

Birge shows how the EVPI and VSS can be bounded. These bounds are given as

$$0 \leq EVPI \leq Z_{hn} - Z_{ev} \leq Z_{eev} - Z_{ev}$$

$$0 \leq VSS \leq Z_{eev} - Z_{ev}$$

# Chance Constrained Programs (1)

Consider the  $i^{\text{th}}$  restriction

$$\sum_j \bar{a}_{ij} x_j \leq \bar{D}_i \quad (16)$$

We interpret this as satisfying the  $i^{\text{th}}$  restriction with a probability  $P_i$ ,

$$P_i \left( \sum_j \bar{a}_{ij} x_j \leq \bar{D}_i \right) = 1 \quad (17)$$

that is, the restriction is always satisfied. We can study the distribution of  $a_{ij}$  or that of  $\bar{D}_i$  and introduce the chance constraint

$$P_i \left( \sum_j \bar{a}_{ij} x_j \leq \bar{D}_i \right) \geq \beta_i \quad (18)$$

where typically  $0.95 \leq \beta_i \leq 1$ ; and we interpret that the constraint (16) is satisfied with probability  $\beta_i$ .

## Chance Constrained Programs (2)

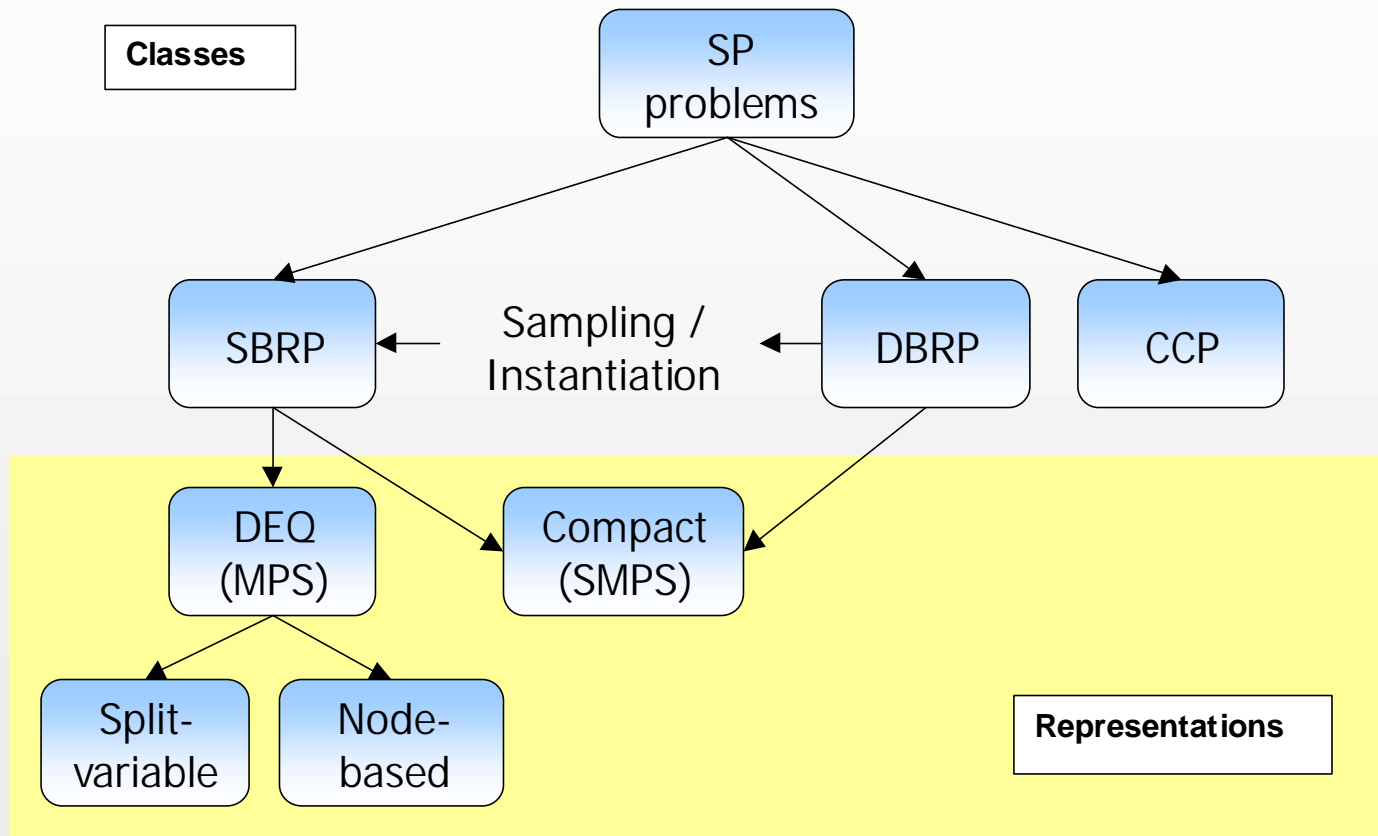
If we consider the probability distribution of  $D_i$  then we can find a value  $B_i$  which is the  $(1-\beta_i)$  fractile of the probability distribution, that is,

$$P_i( D_i \geq B_i ) \geq \beta_i$$

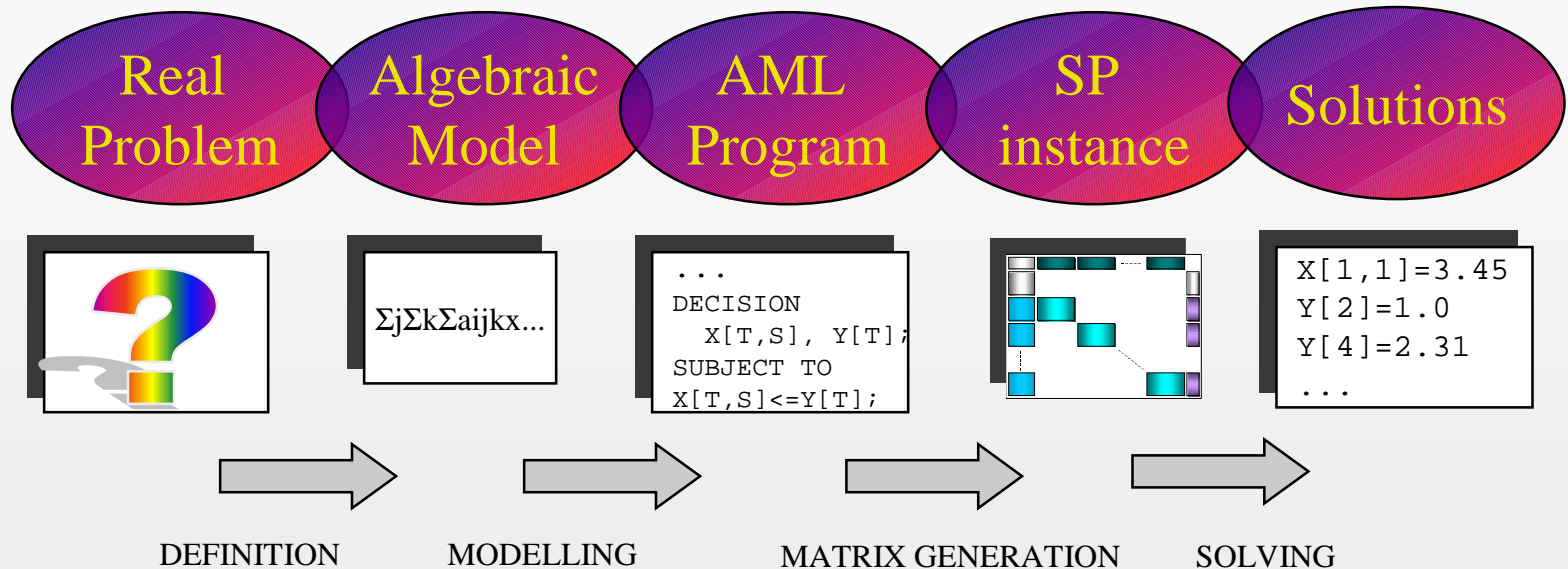
Having found  $B_i$  we can replace each occurrence of (16) by the linear restriction

$$\sum \bar{a}_{ij} x_j \leq B_i \tag{19}$$

# Classification of SP problems



# Modelling and solving (1)



# Modelling SP (1)

- Current AMLs can only be used to define and generate deterministic equivalent of SBRP.
- Split-variable representations require *non-anticipativity* constraints
- Node-based representations are difficult to implement and maintain

# Extending AMLs for SP (1)

- Describe SP models naturally by exploiting the inherent properties of their random structure
- Keep model and data instances separated
- Eliminate redundancy in the generated matrix

# Extending AMLs for SP (2)

- Consider SP models as refinement of deterministic problems by introduction of uncertainty
- SP models identify:
  - An underlying deterministic model
  - Some sort of stochastic information

# SBRP stochastic info

- Random coefficients (parameters)
- Data paths weights (probabilities)
- Structure of the scenario tree
- Stages information (aggregation)
- Time structure

# DBRP stochastic info

- Time structure
- Random coefficients and their probability distributions
- Stages information (aggregation)
- Sampling information (optional)

# CCP stochastic info

- Random coefficients
- Probability distribution of the random coefficients
- Identification of individual and joint chance constraints

# Example

```
TITLE GasPerTutti

STOCHASTIC
    RPSB;

TIME
    T=(0,1);!

SCENARIO
    Scen=1..3;

PROBABILITIES
    PROB[Scen] = UNIFORM;

STAGES
1:      0..0;
2:      1..1;

TREE
    TWOSTAGE;

RANDOM DATA
D[T,Scen] =
FILE("demand.dat"); !Gas demand

C[T,Scen]=
FILE("Cost.dat"); Cost per unit of gas

DATA
    S[T] = (0,0); !Storage costs

DECISION
    Buy[T] ->X;
    Store[T] ->Y;
    StorageLevel[T] ->Z;

MODEL
    MIN SUM(T: C*X)+SUM(T:S*Z);

SUBJECT TO

Satisfy[T]:
    X[T]+Y[T]>=D[T];

Balance[T] WHERE (T>0):
    Z[T]=Z[T-1]+X[T]-D[T];

Balance[T] WHERE (T=0):
    Z[T]=X[T]-D[T];

Use[T] WHERE (T>0):
    Y[T]<=Z[T-1];

Use[T] WHERE (T=0):
    Y[T]=0;
```

# EVPI and VSS

Year	Buy	Store	Inventory	Cost
0 Normal	100	100	100	1100
1 Normal	0	0	0	0
1 Cold	50	0	0	300
1 Very cold	80	0	0	600

$$Z_{ev} = \frac{1}{3}(1403.33 + 1400 + 1635) = 1479.44$$

$$Z_{hn} = 1100 + \frac{1}{3}(0 + 300 + 600) = 1400$$

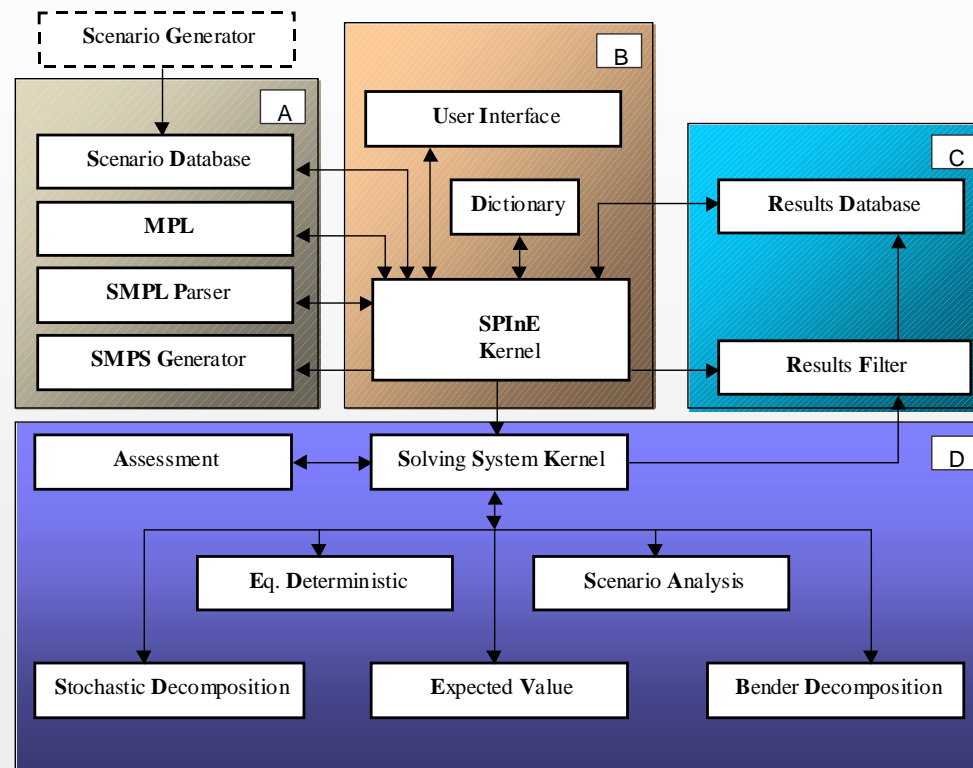
$$Z_{ws} = \frac{1}{3}(1000 + 1400 + 1580) = 1326.67$$

- EVPI = \$ 73.33
- VSS = \$ 79.44 (5.4%)

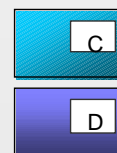
# SPI nE

- Stochastic Programming Integrated Environment
- Windows 95/NT based
- supports SMPL/SAMPL
- Integration with Database through ODBC connection
- Integration with Scenario Generators

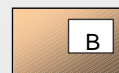
# SPI nE Architecture (systems)



Modeling Subsystem



Analysis Subsystem

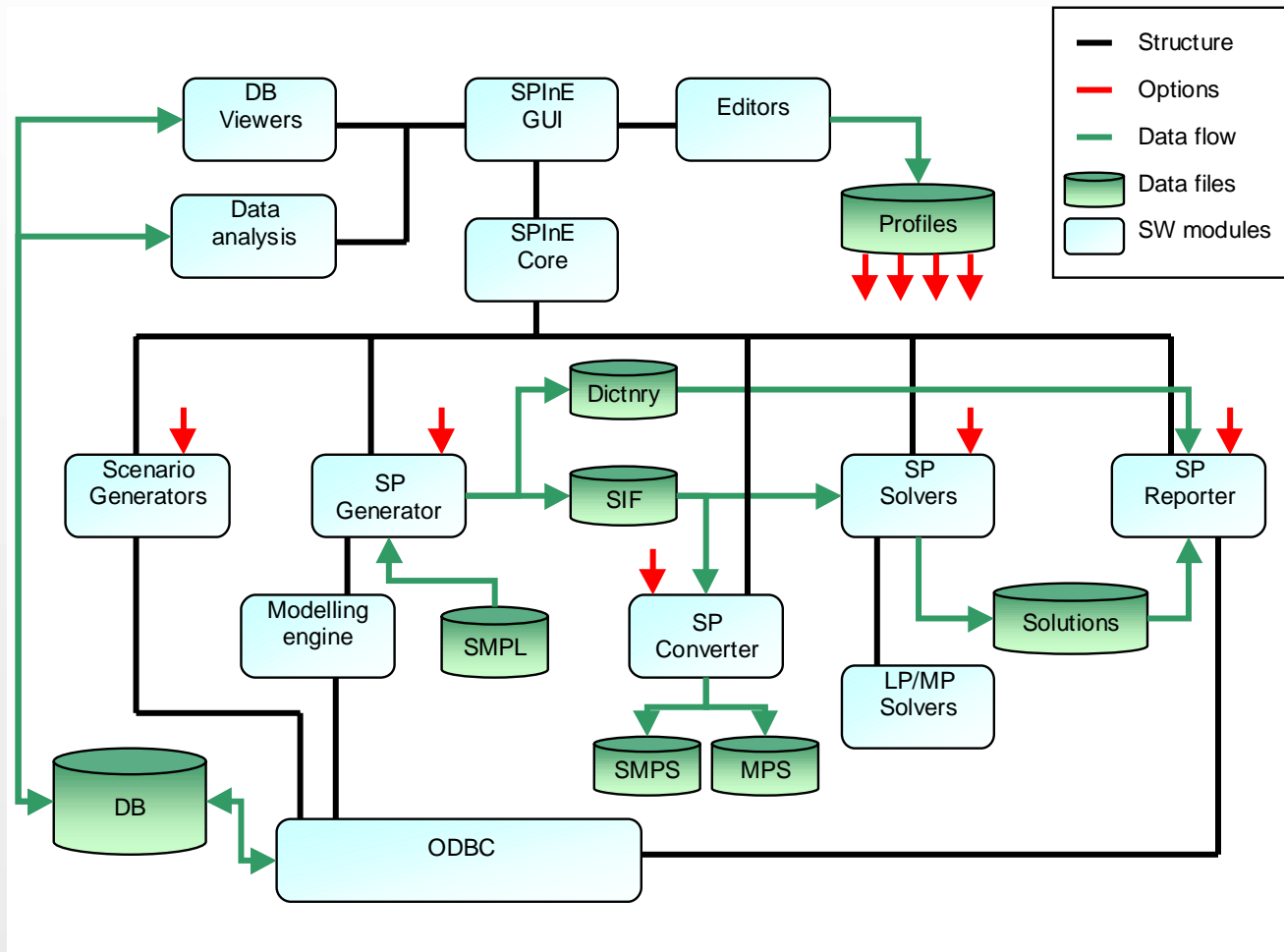


Control Subsystem



Solving Subsystem

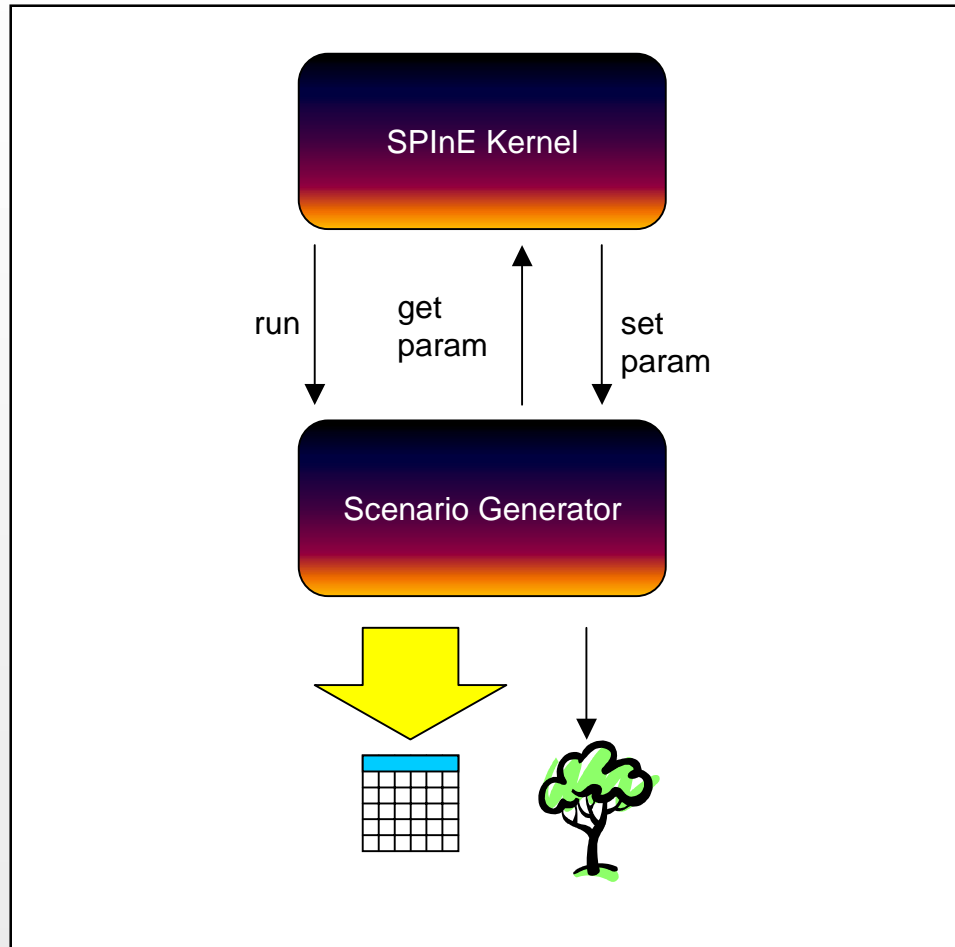
# SPIInE Architecture (components)



# Scenario generator

- Highly specialised applications
- Any scenario generator can be attached
- Control communication protocol
- Database interface
- “Standard” simulation/sampling routines are provided

# Scenario generator

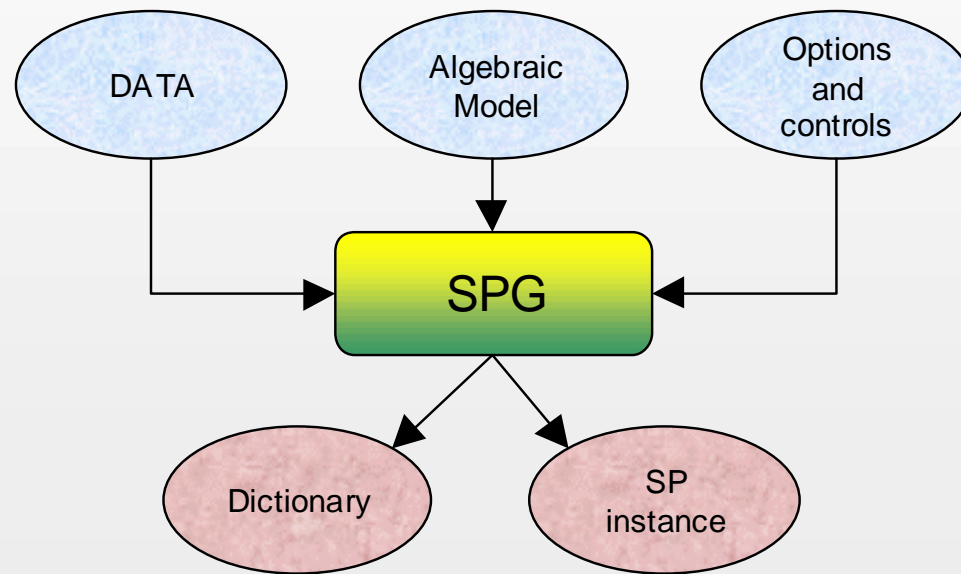


# Modelling subsystem

- Support of MPL/AMPL/Optimax2000 modelling engines
- SMPL/SAMPL pre-processor
- SPG (Stochastic Program Generator)

# SPG module

- *Instantiation* of a SMPL/SAMPL model
- Compact matrix output



# SP instance generation

- Iterative Process:
  - 1. Extract Stochastic Information
  - 2. Create underlying deterministic AM template
  - 2. Create sub-instance for current scenario
  - 3. Update global instance
  - 4. Back to 2. Until all scenarios have been processed

# Modelling subsystem

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- SMPL/SAMPL pre-processor
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# Solving Subsystem

- Three *strategies*:
  - Scenario Analysis Solution
  - Expected Value Solution
  - Stochastic Solution (Here and now)
- Based on FortMP
- SMPS and SIR input
- Any other SP solver can be used thanks to SMPS

# Solver

- Embedded Algorithms:
  - Scenario Analysis
  - Expected Value
  - (\*Nested) Benders Decomposition
  - Deterministic Equivalent (Simplex & Interior Point)
  - Lagrangean relaxation & importance sampling

# Analysis Subsystem

- Database analysis tools & viewers
  - Enables Advanced Analysis
  - Simplifies deduction of relevant information
- Solution Filter (Reporter)
  - Reduces redundancies on decisions

# Control Subsystem

- User Interface
  - Deep Interaction with subsystems
  - Based on concept of *project*
    - Models and Data Instances management
    - Simplifies maintenance and investigation
    - Allow validation/evaluation

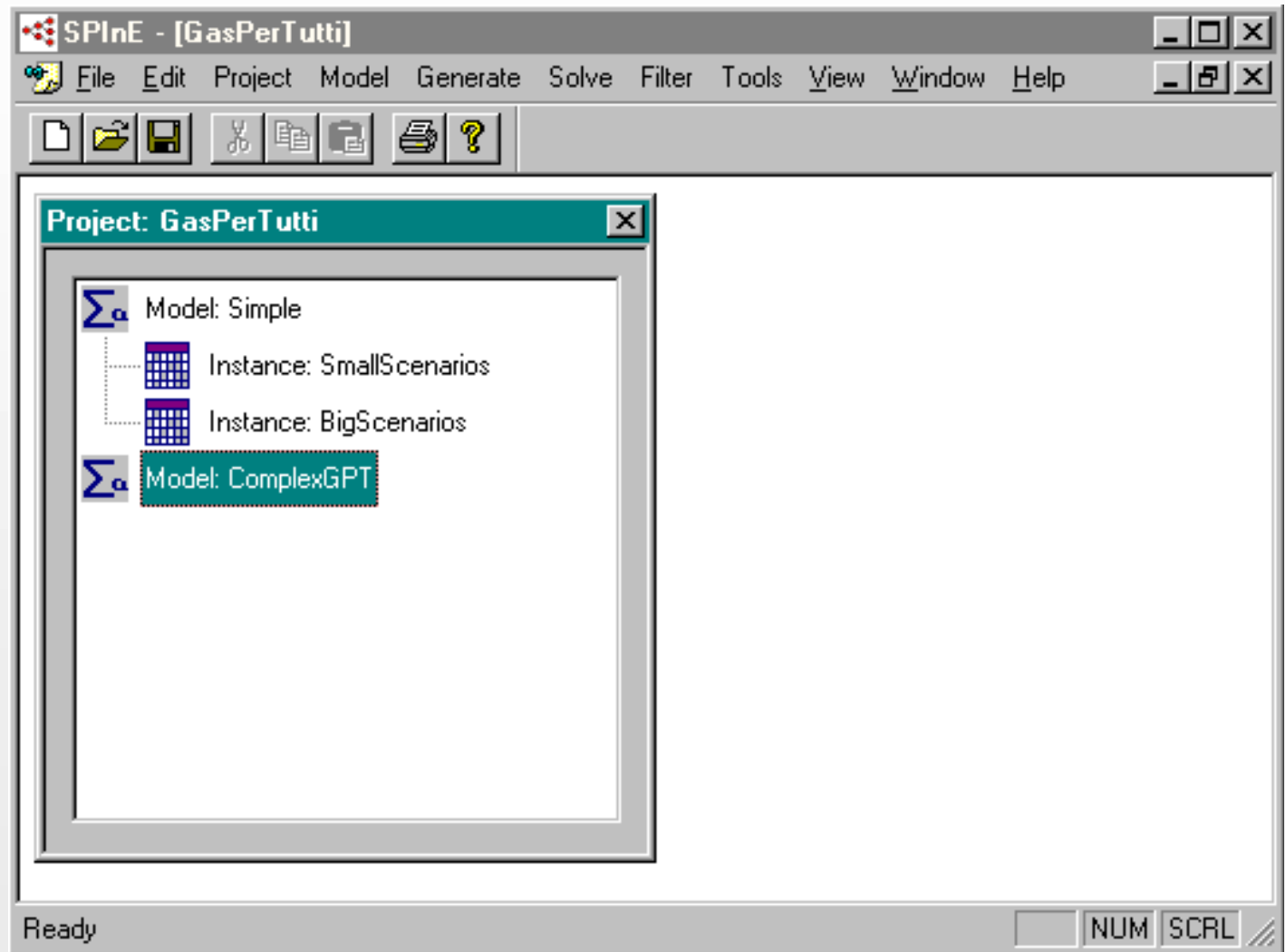
# Control Subsystem

- SPInE Kernel
  - Controls and drives the information flow of the application
- Dictionary
  - Translation of variable and constraint names

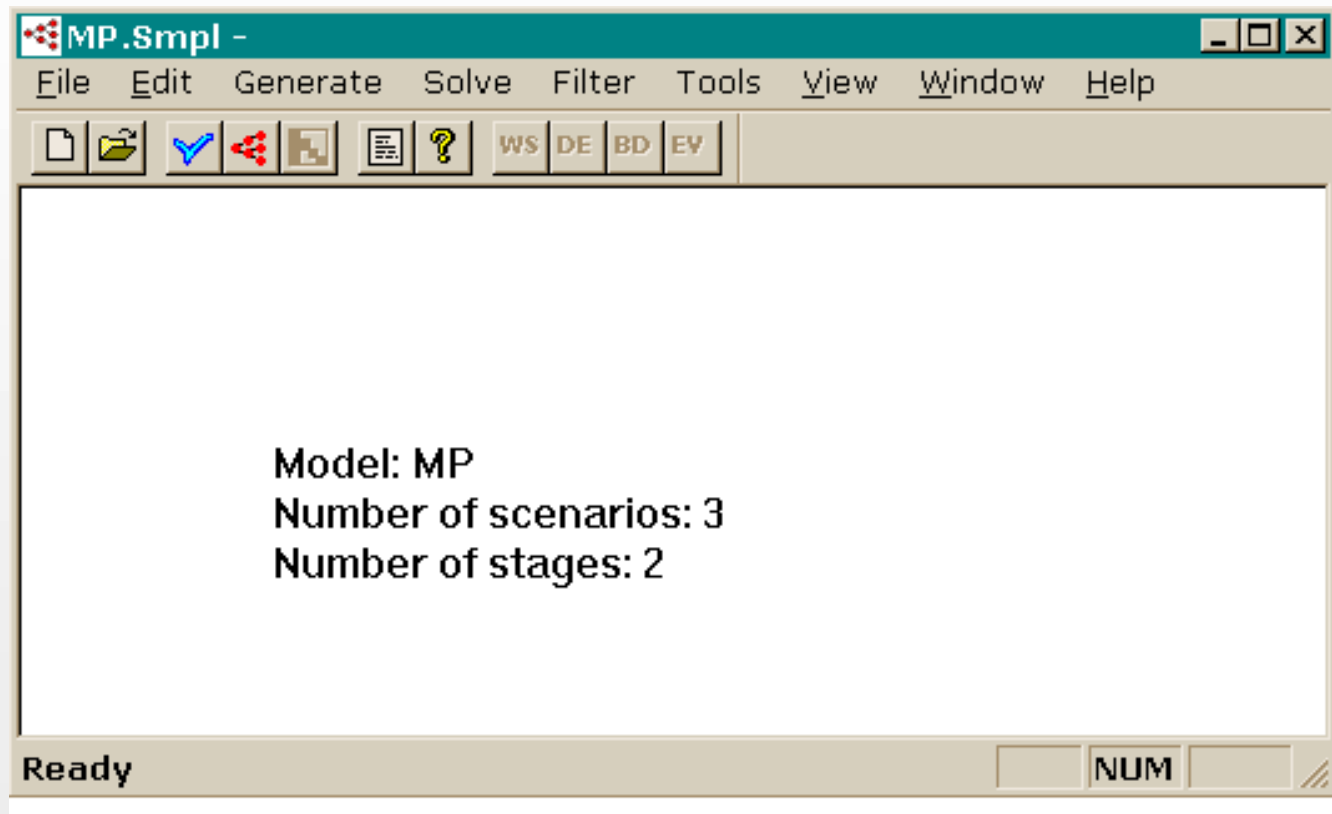
# Validation/Evaluation

- Assessment based on EVPI & VSS
- Simulation on out-of-sample scenarios

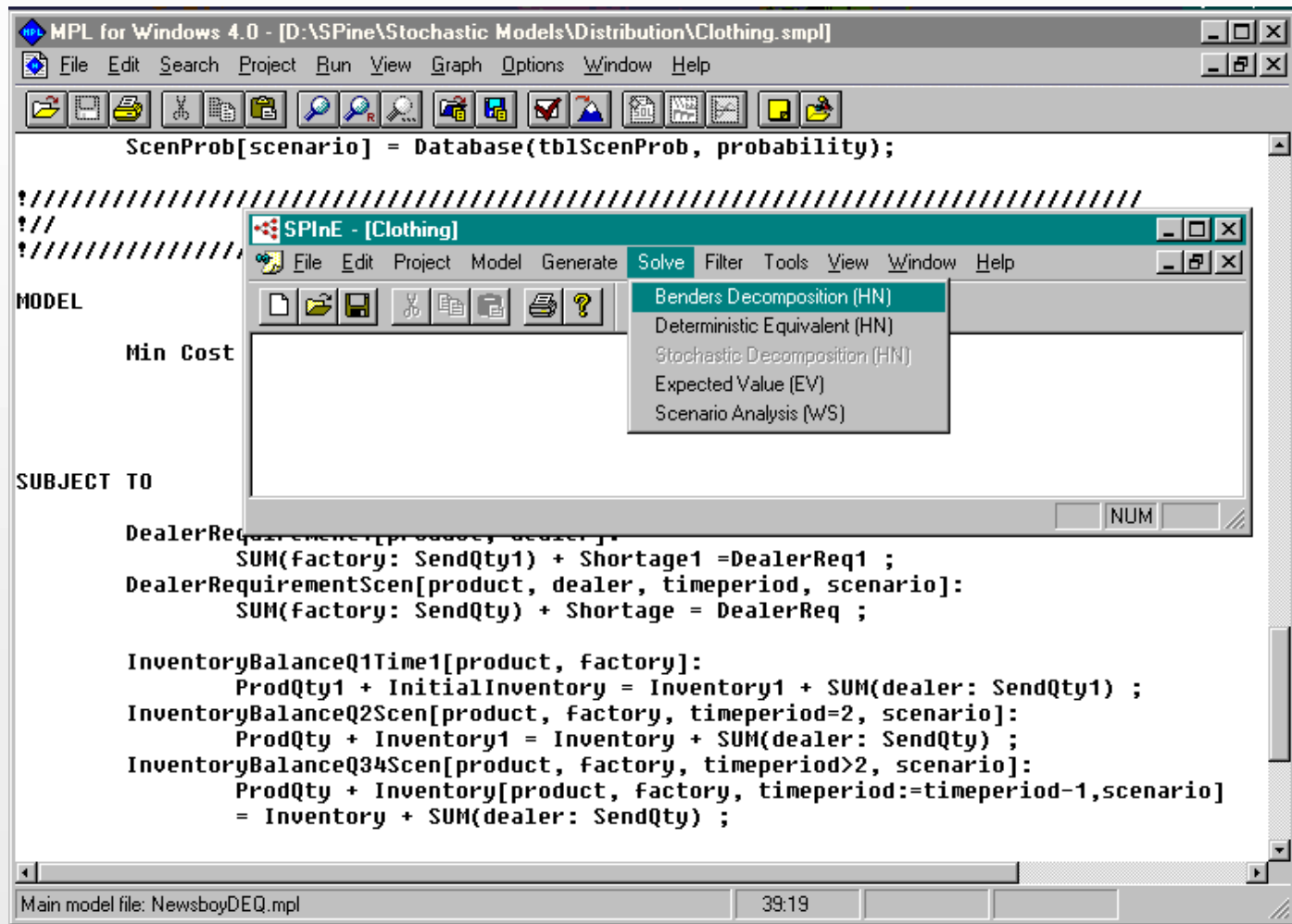
# Prototype user interface (1)



# Prototype user interface (2)



# Prototype user interface (3)



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