

Computational methods for processing two stage stochastic programming problems

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OUTLINE

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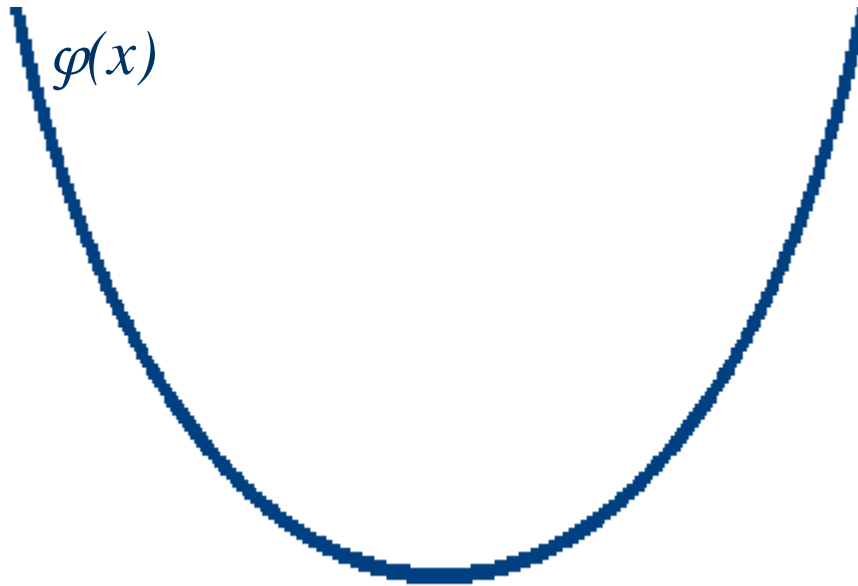
1) Overview of 2-stage SP methods

- L-shaped Method (LSM)
 - Van Slyke and Wets (1969)
- Regularised Decomposition (RDC)
 - Ruszczyński (1986)
- Stochastic Decomposition (SD)
 - Hight and Sen (1991)

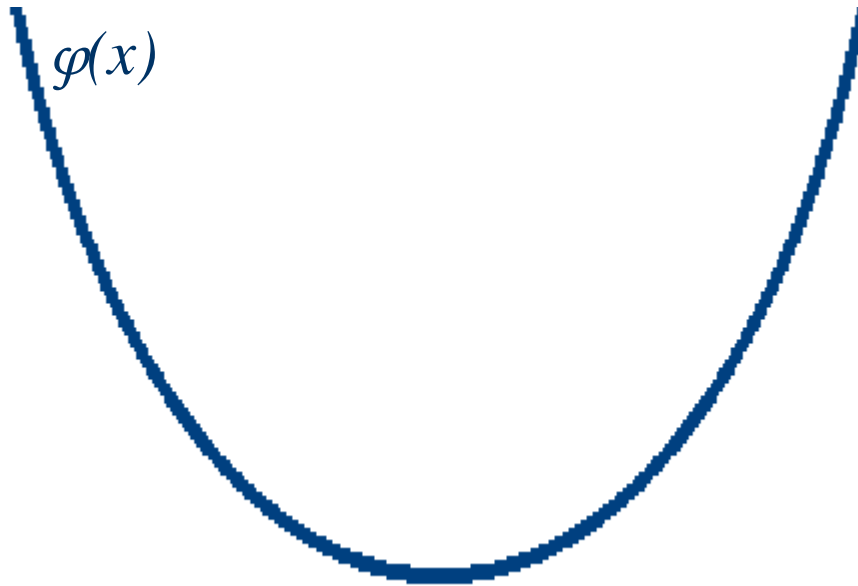
1) Overview of 2-stage SP methods

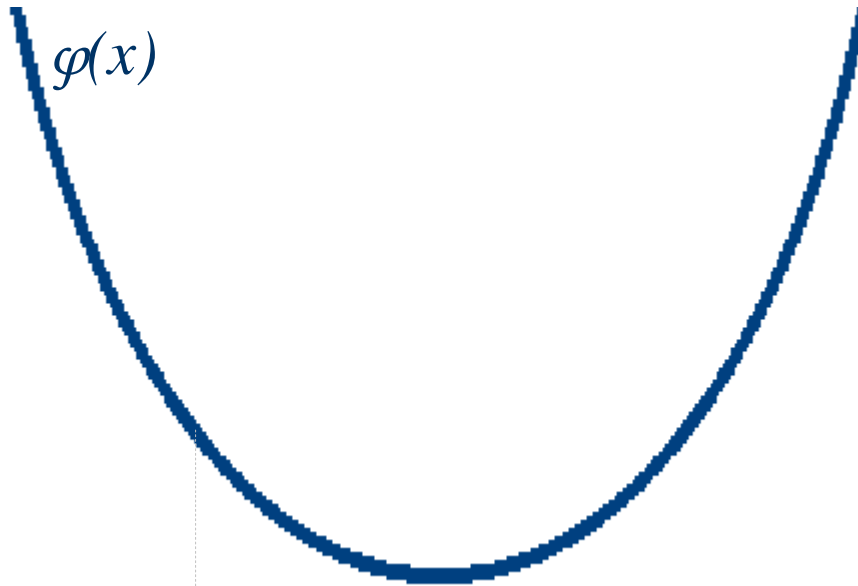
- Level Method
 - Lemarechal, Nemirovskii, Nesterov (1995)
- Level Decomposition (LDC)
 - Fabian, Szoke (2007)

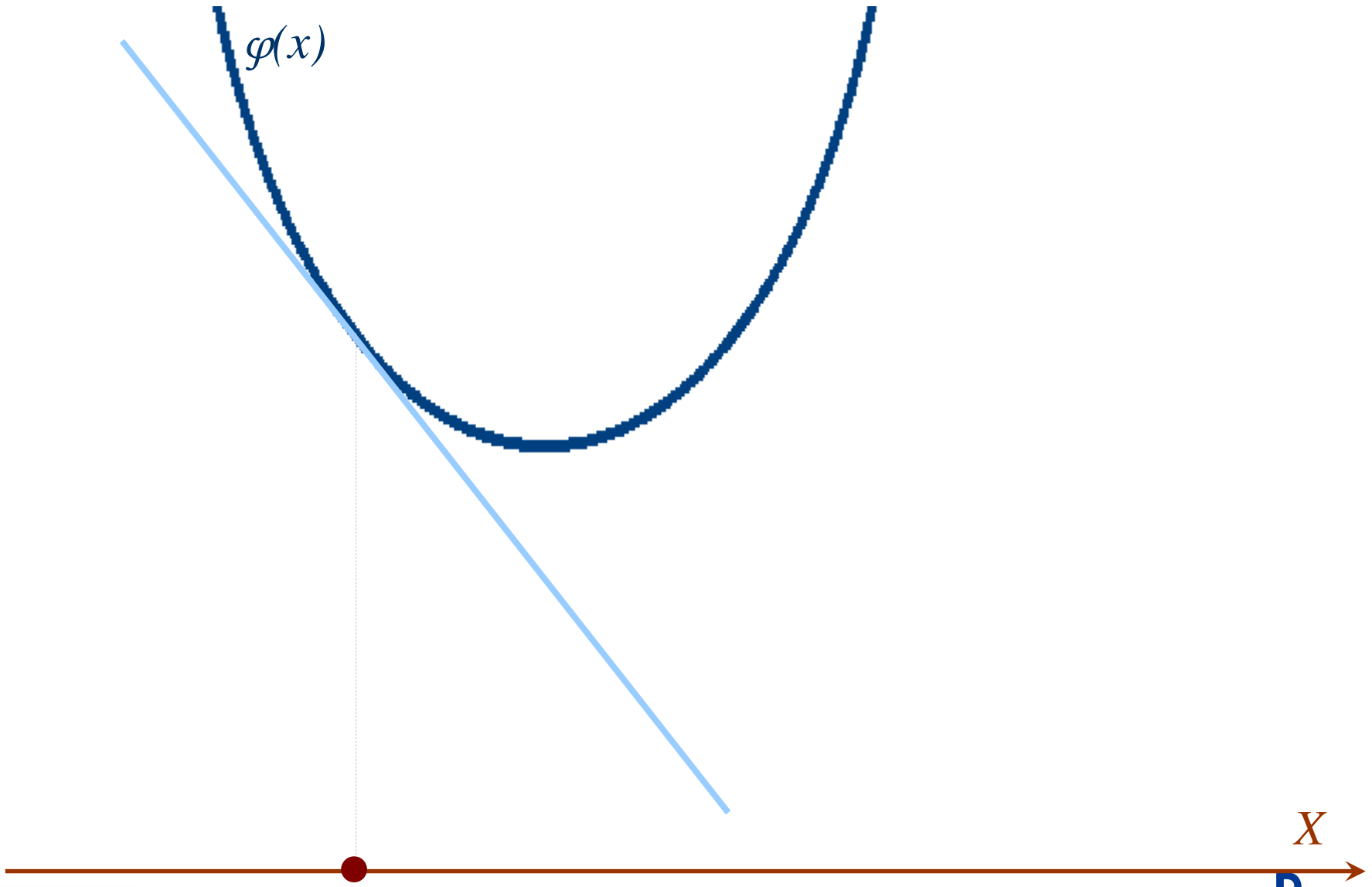
Cutting-plane method

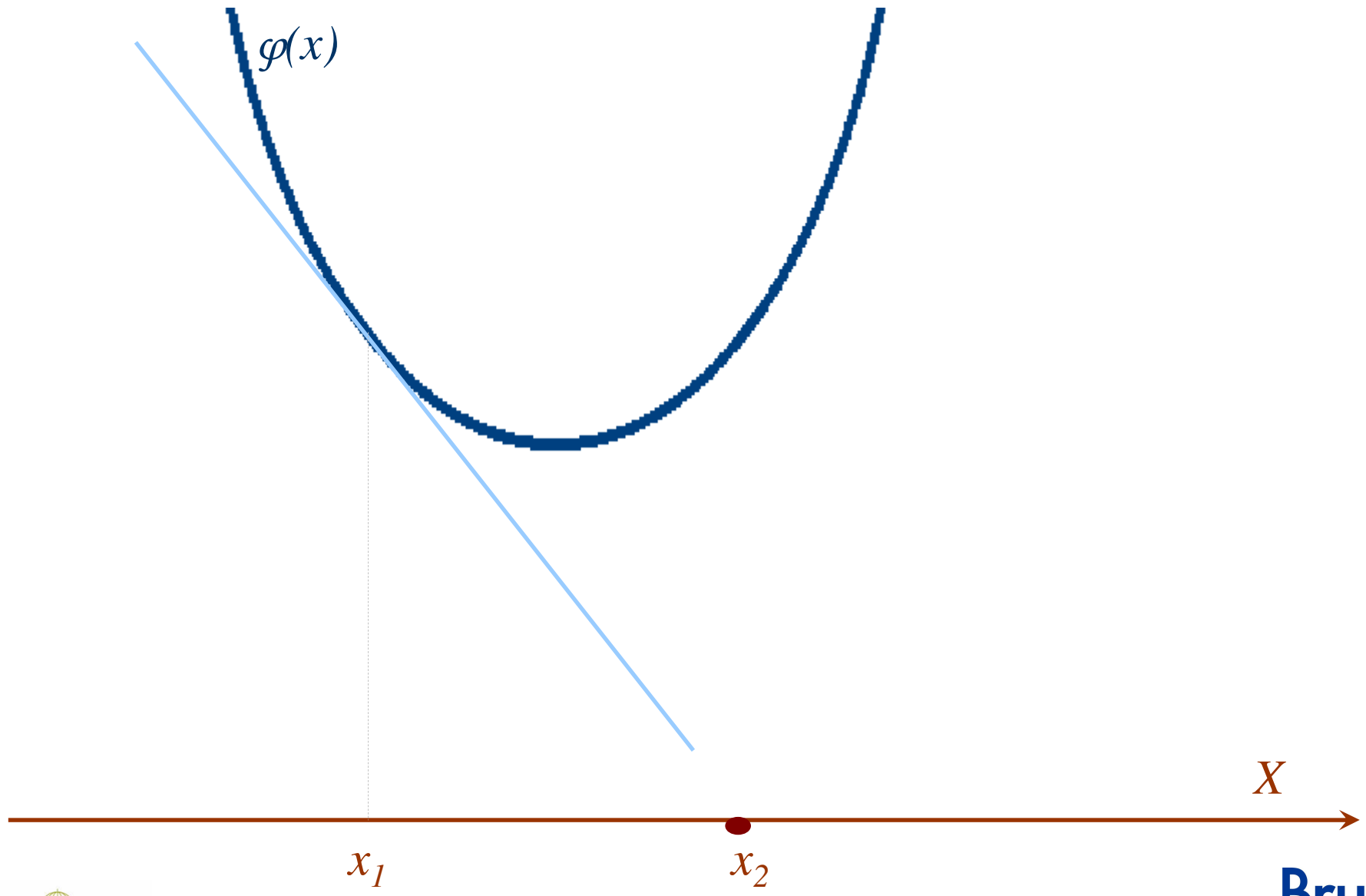


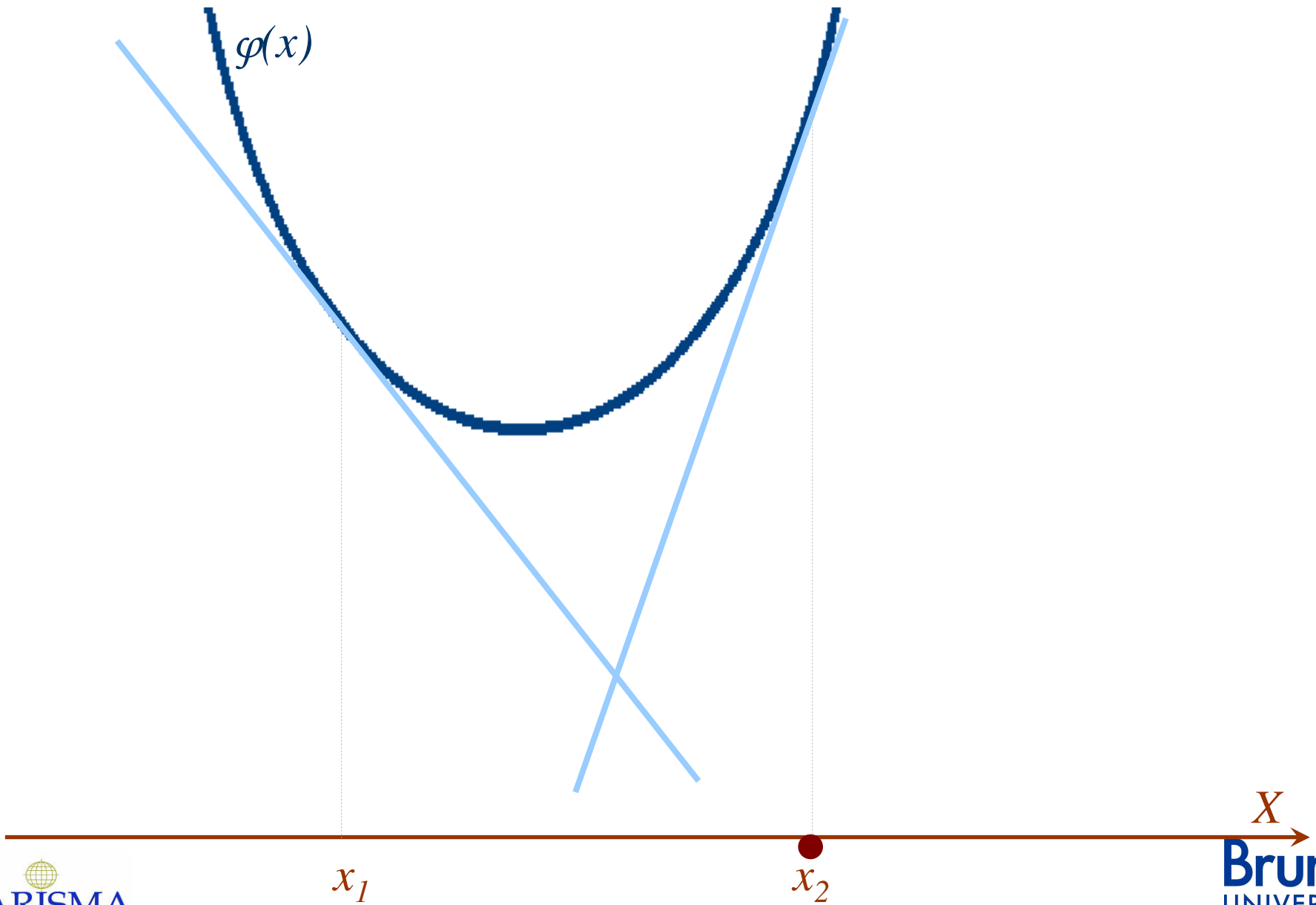
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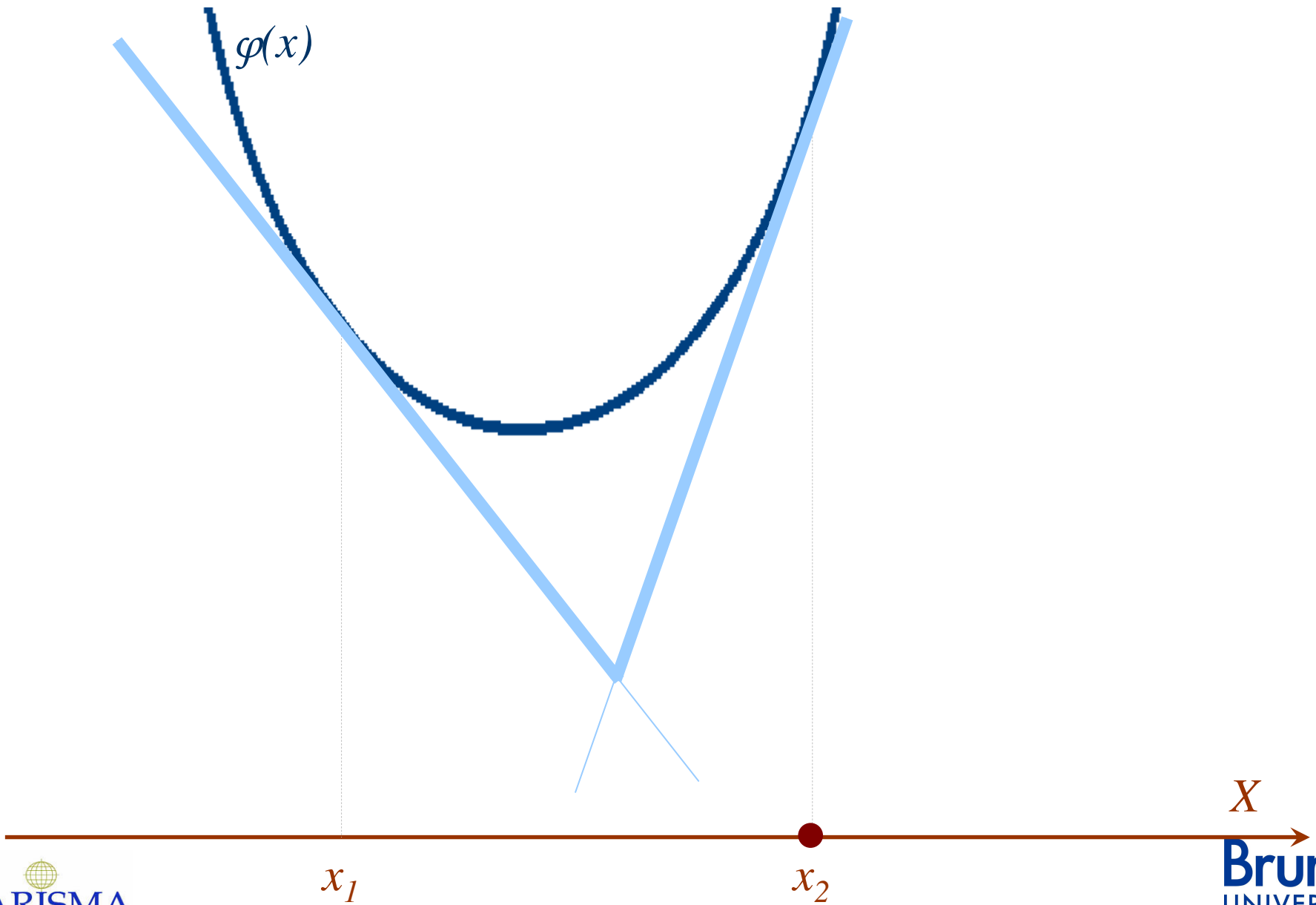


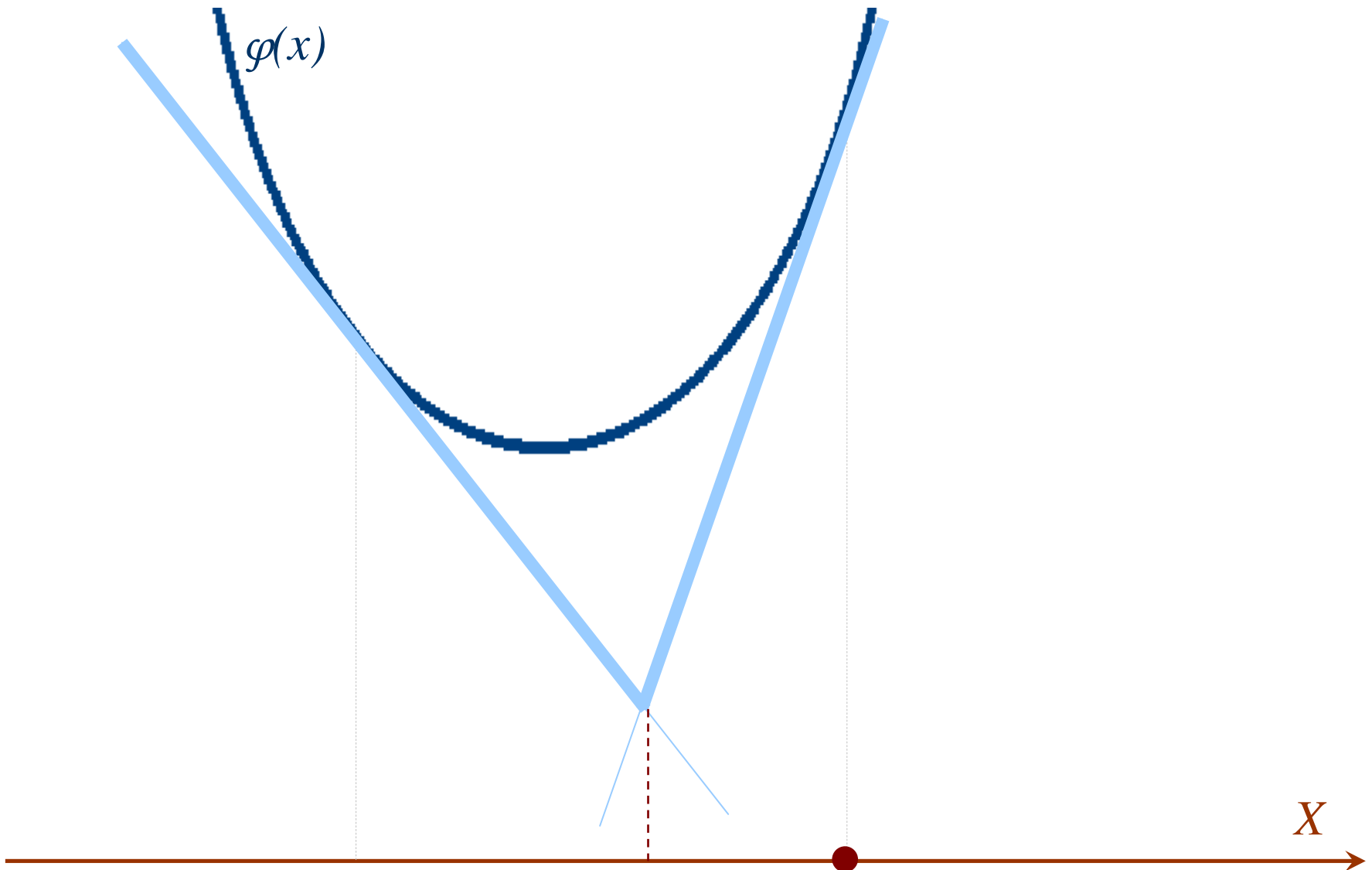


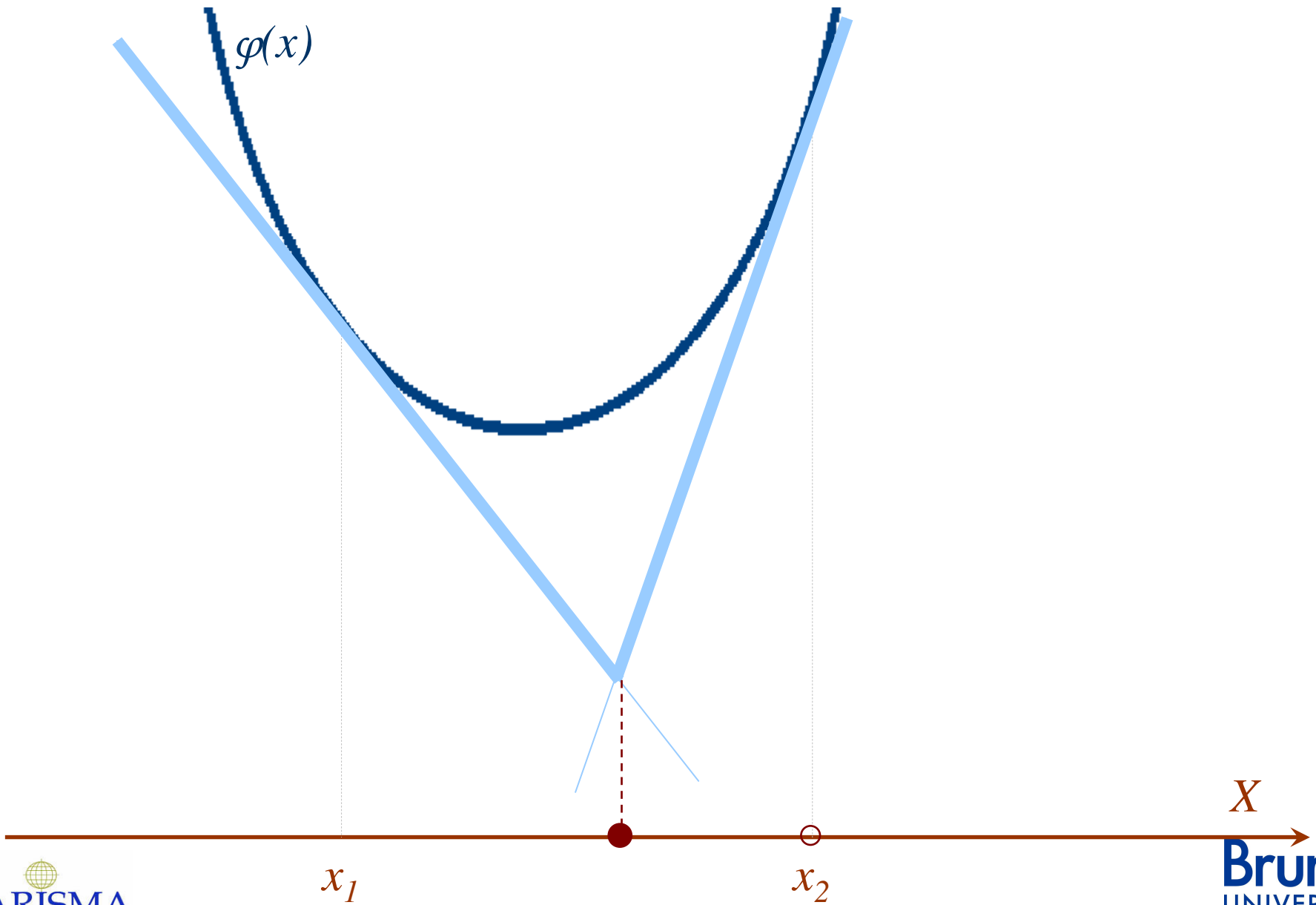




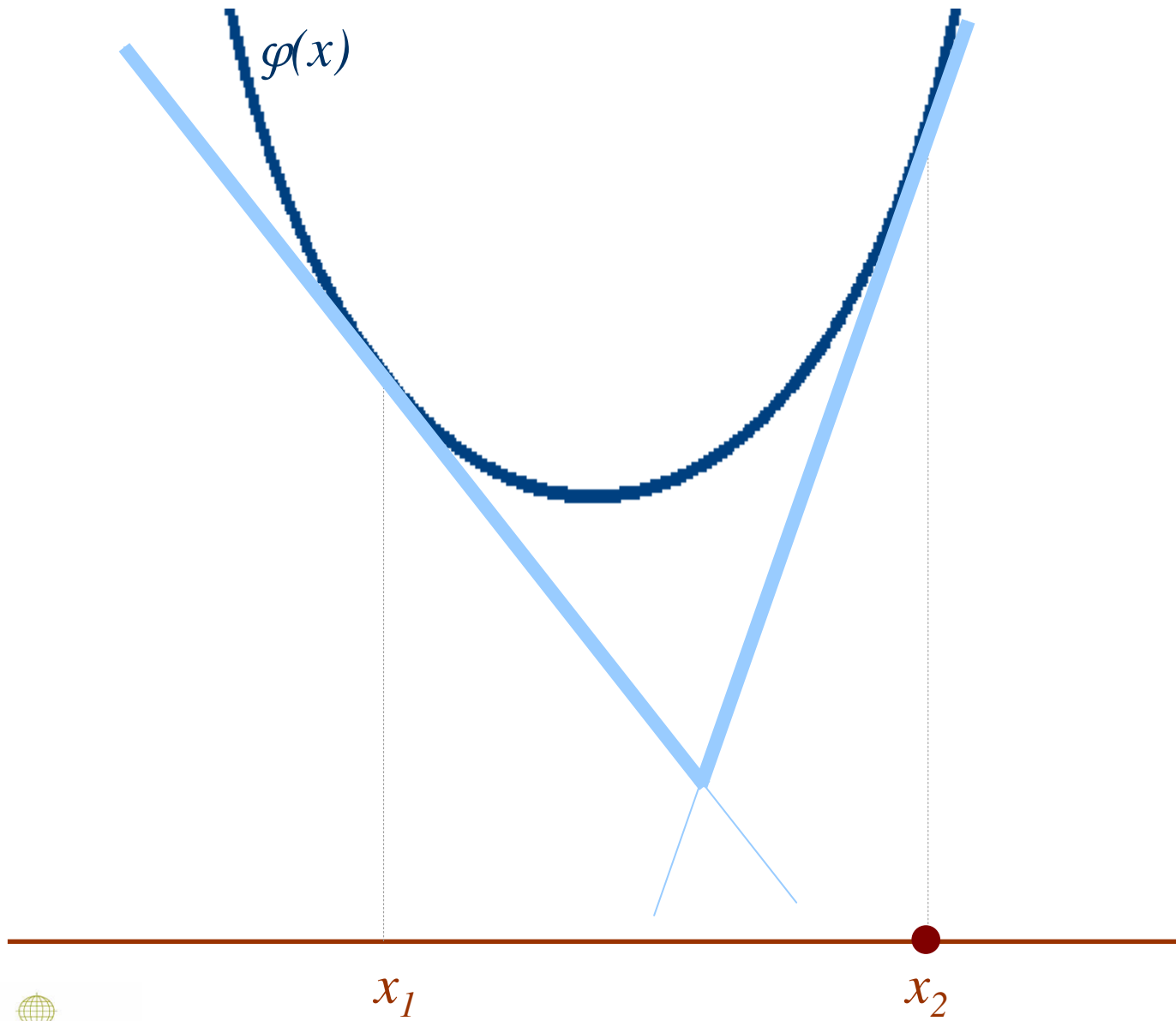


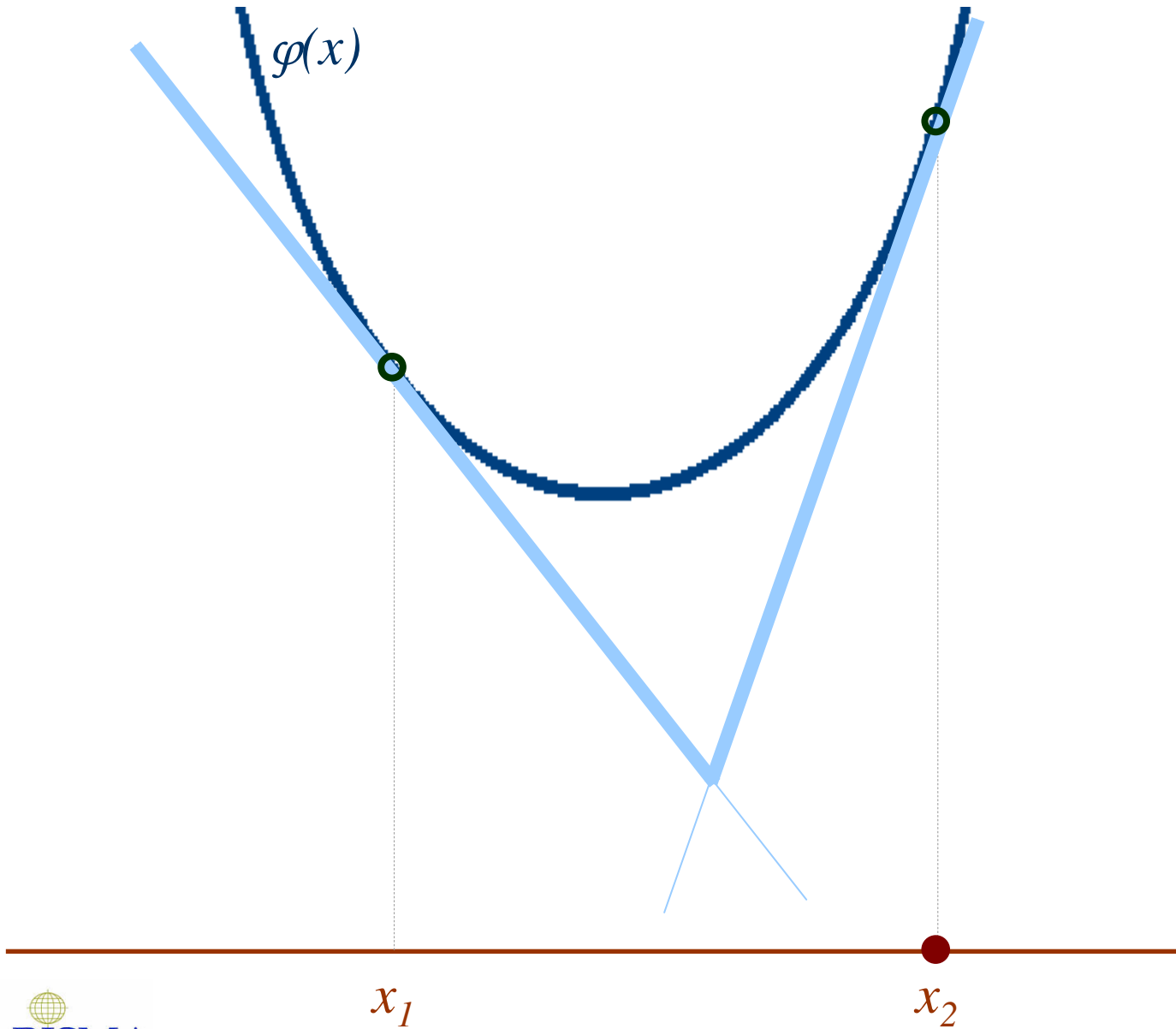


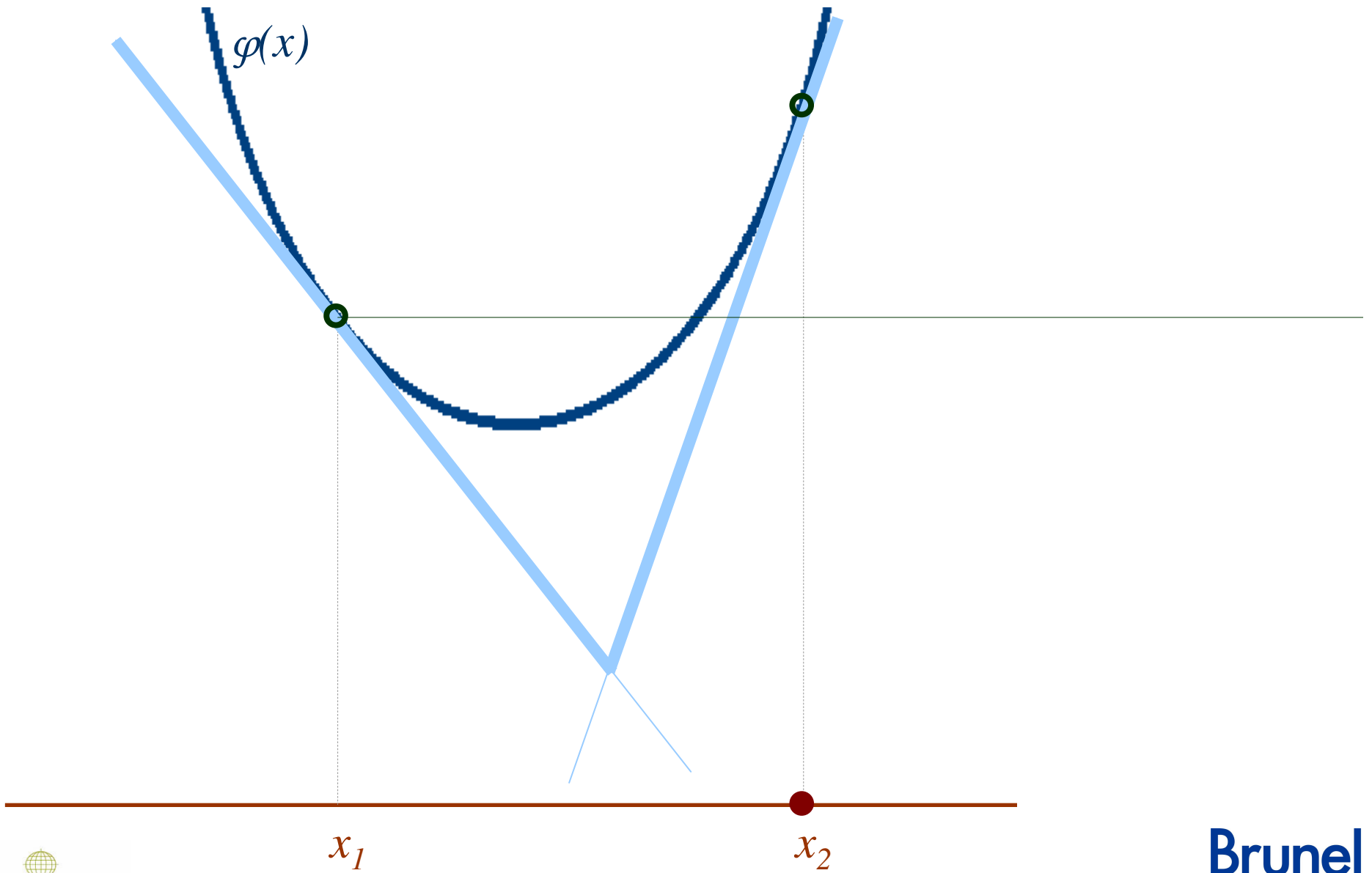


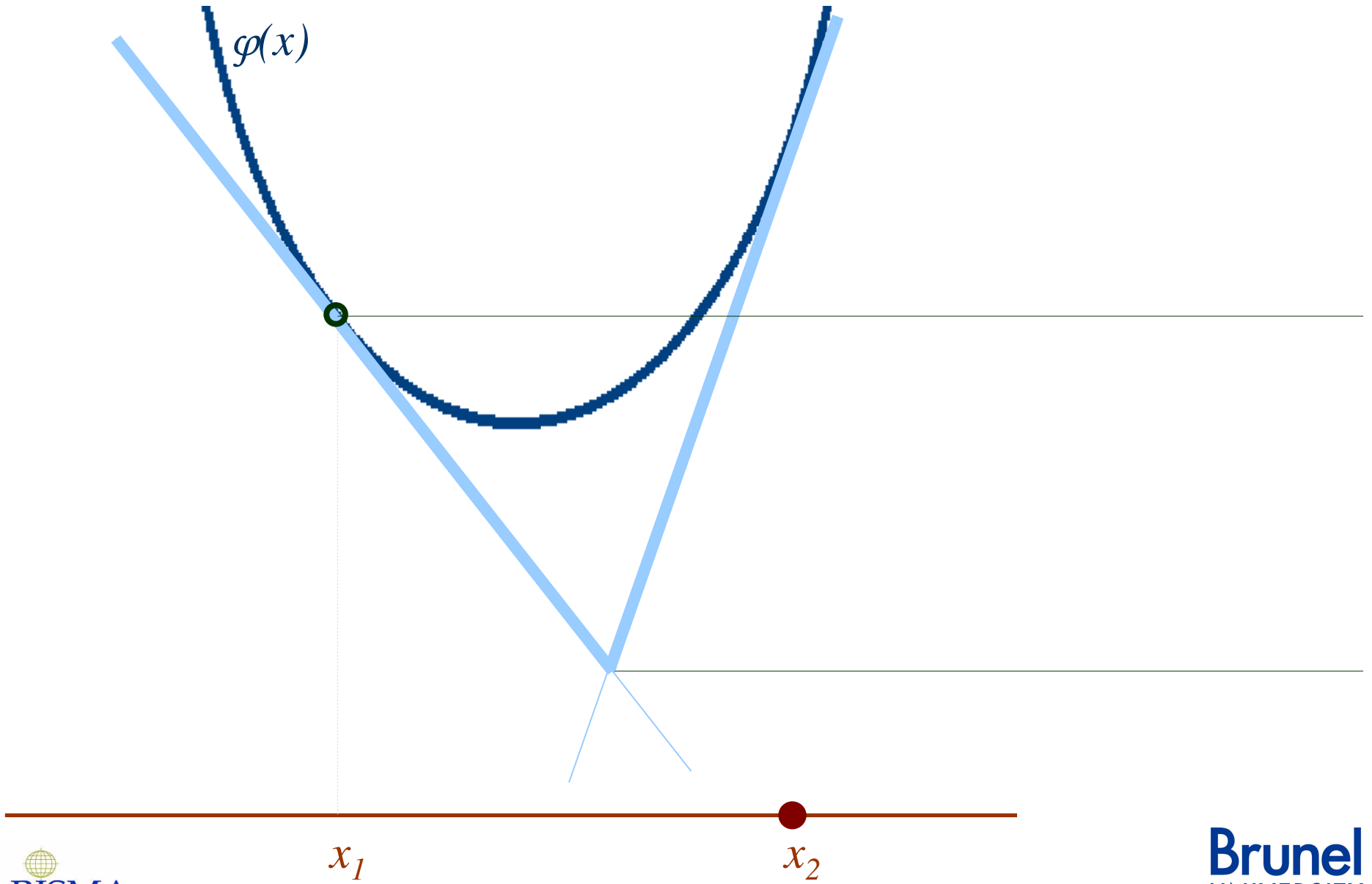


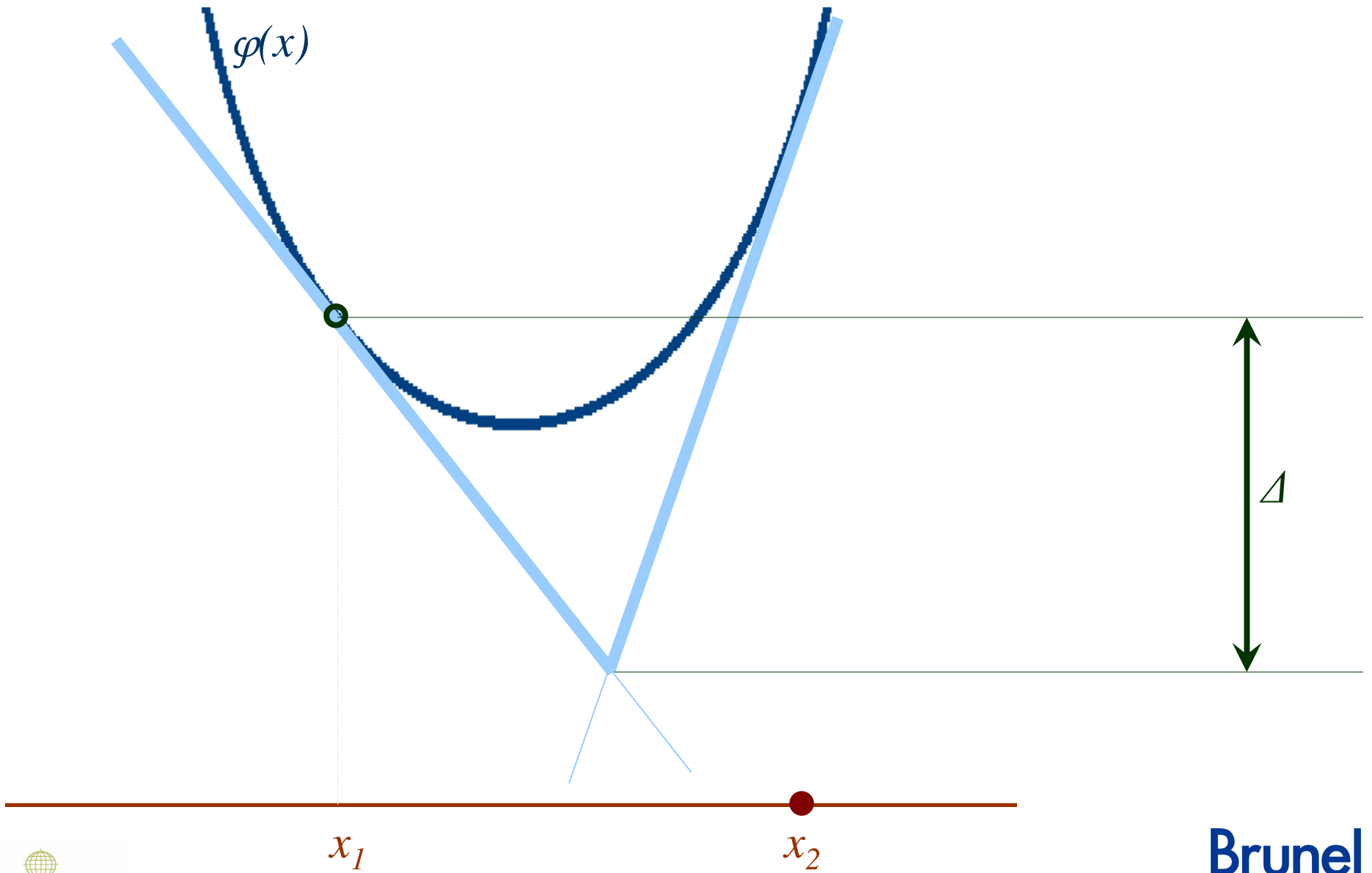
Level method

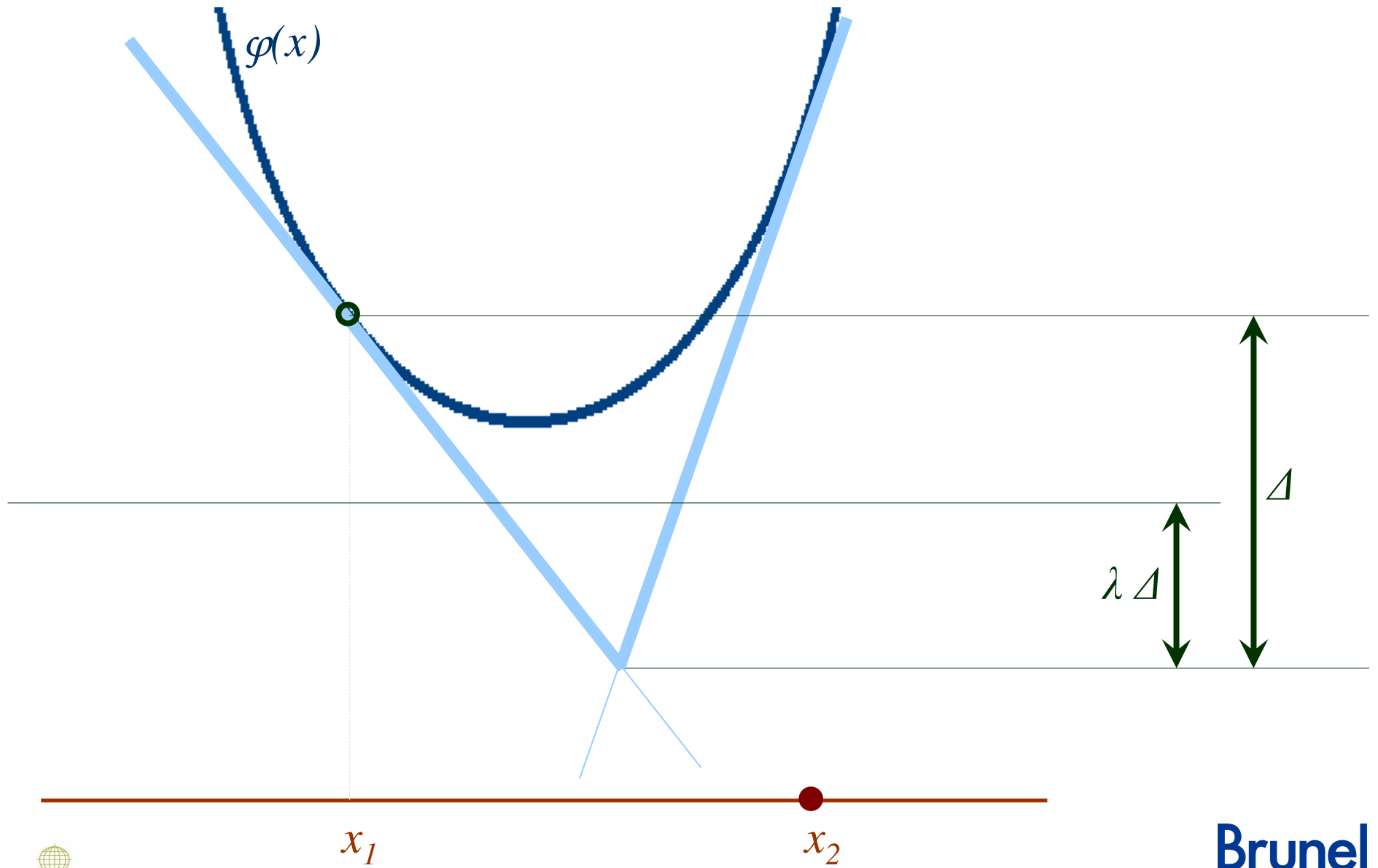


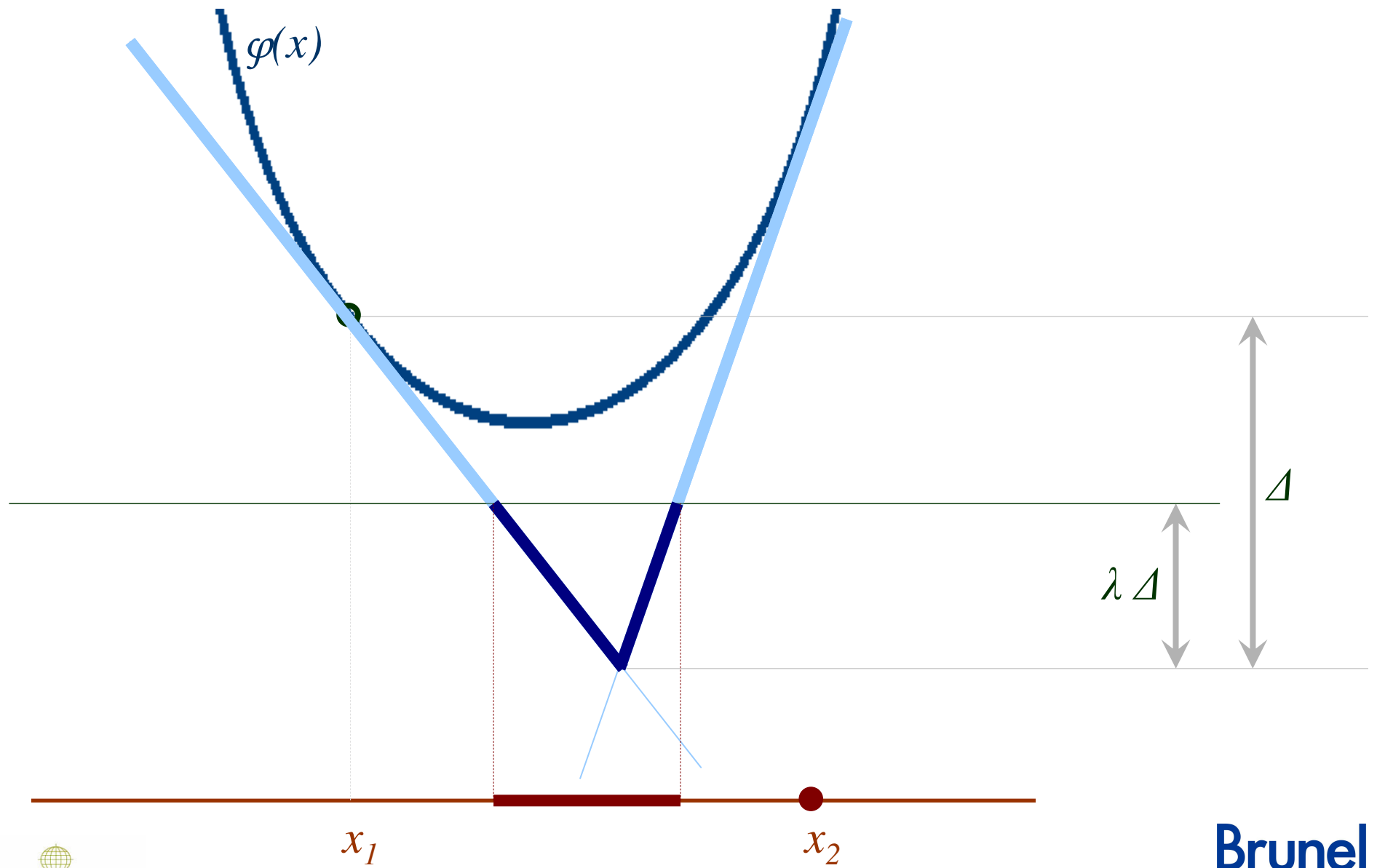


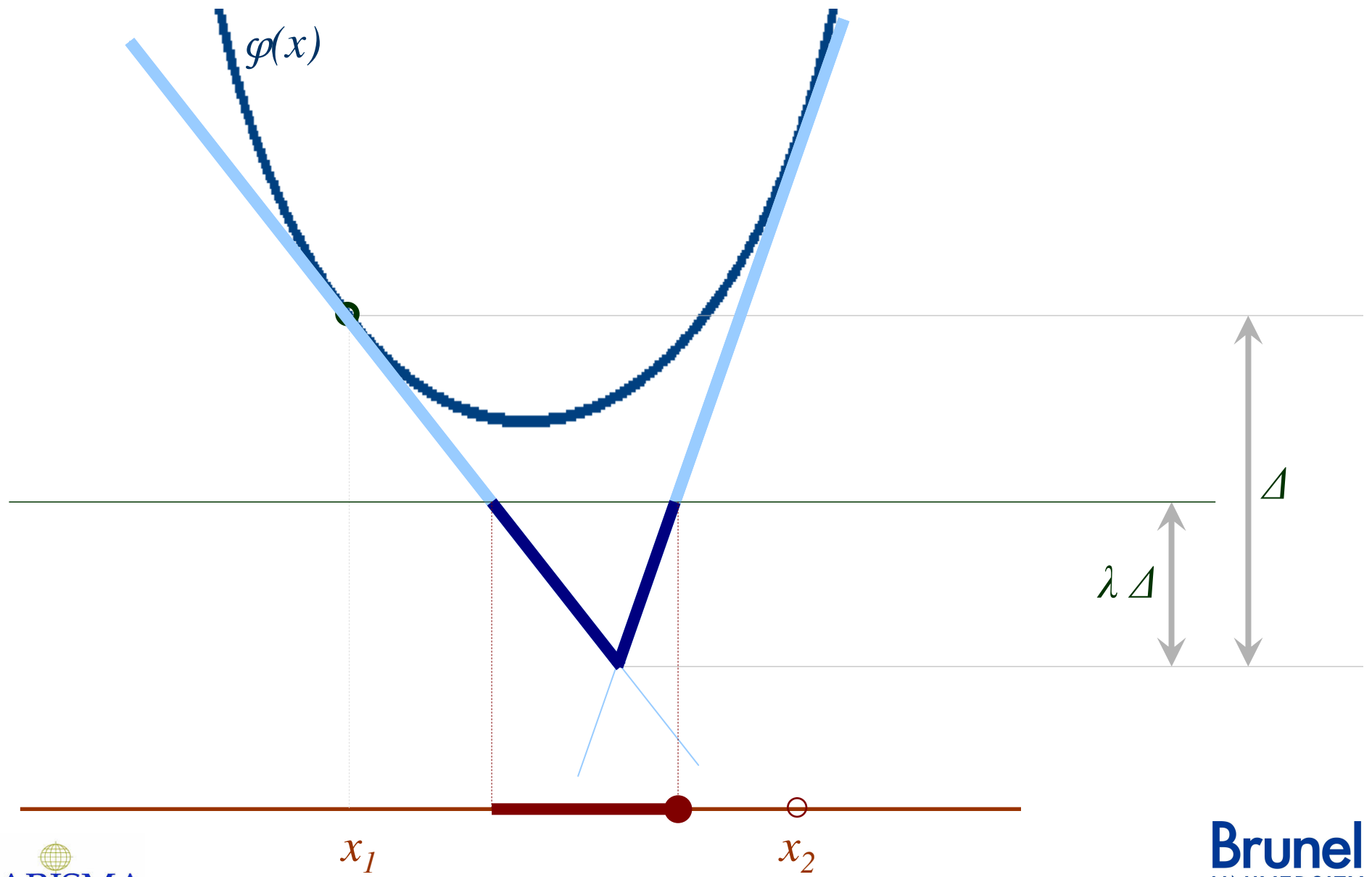


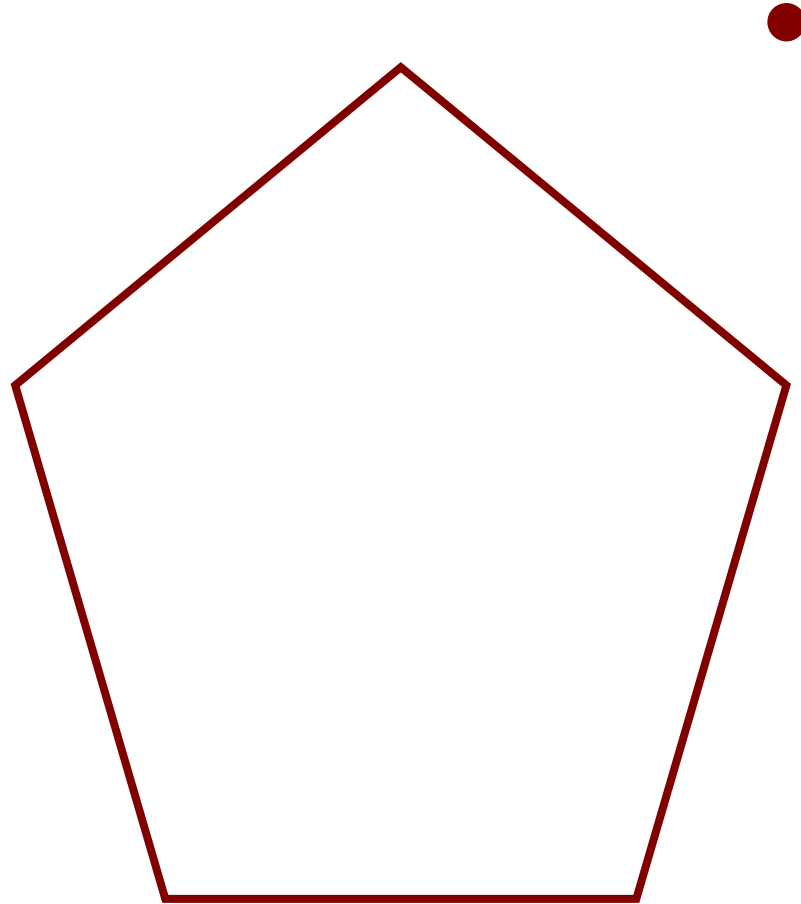


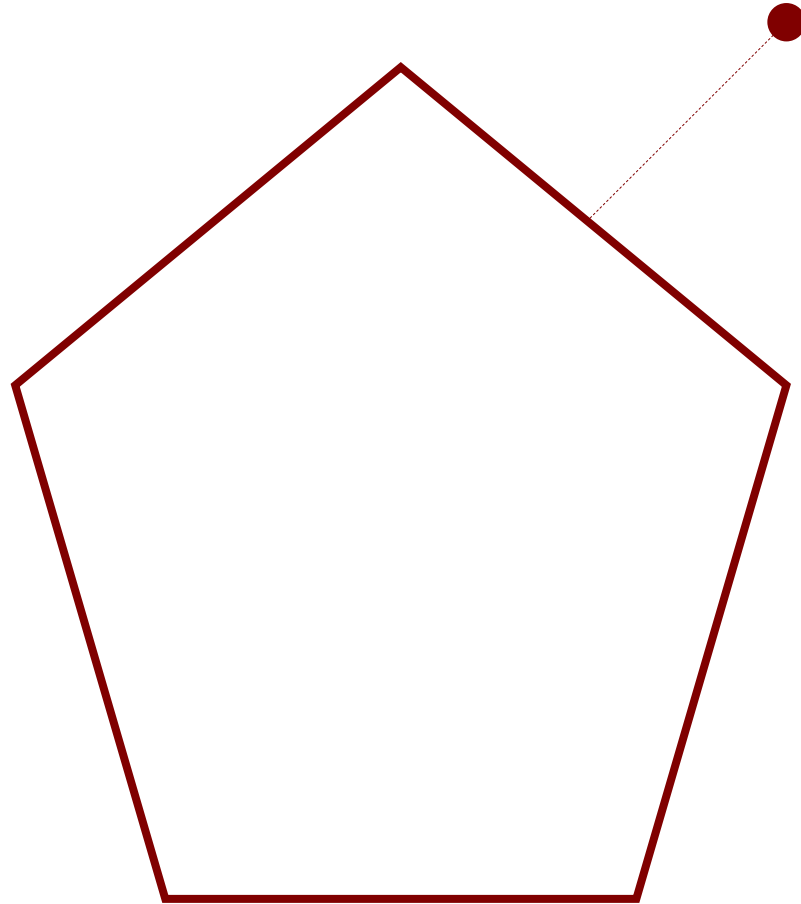


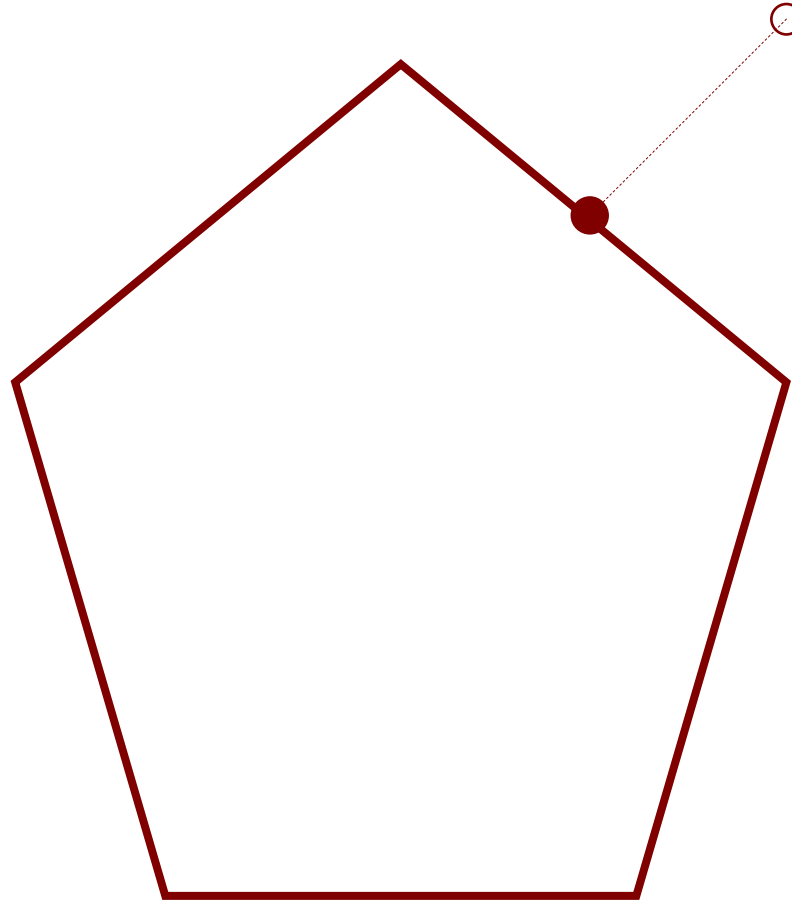












3) Theoretical Comparisons between Methods

- **Convergence:-**
 - LSM/RDC:- Finite
 - LDC:- Bounded
- **Confidence:-**
 - SD:- Not high, But may be good enough
 - LSM/RDC/LDC:- Epsilon-gap (accurate)
- **Performance:-**
 - SD:- Can tackle unlimited no of scenarios
 - LSM:- Patchy, best for small-to-medium no of scenarios
 - RDC:- Better than LSM on the whole
 - LDC:- Not so good for small, otherwise compares well with LSM

4.1) Mathematical Description

- First Stage Problem is:-

$$\text{Min } f(\mathbf{x}) \equiv \mathbf{c}^T \mathbf{x} + E[Q(\mathbf{x}, \xi)]$$

$$\text{s.t.:} - \mathbf{x} \in X \text{ (polyhedral region)}$$

- Model Problem (MP) is:-

$$\text{Min } \mathbf{c}^T \mathbf{x} + \theta$$

$$\text{s.t.:} - \mathbf{x} \in X$$

$$D\mathbf{x} + \theta \geq d \quad (\text{cuts})$$

4.2) Mathematical Description

Let x^0 be current iterate (from last pass)

Let UB , LB be current upper, lower bounds
(as in LSM)

LB is the minimum of the current MP

UB is the best value of f known so far

Let λ be a parameter:- $0 \leq \lambda < 1$

4.3) Mathematical Description

Then the new iterate x^l is the optimal solution to:-

$$\text{Min } \frac{1}{2}(x-x^0)^T(x-x^0)$$

$$\text{s.t.:- } x \in X$$

$$Dx + \theta \geq d \quad (\text{cuts})$$

$$c^T x + \theta \leq \lambda UB + (1-\lambda)LB$$

5) Test Models

	No.rows	No.cols	Non.zros	Scen.s
4node256	91	238	958	256
cep1	17	23	66	216
envlrge	97	98	378	8,232
FXM3T_16	331	457	2,612	256
FXM4T_16	331	457	2,612	4,096
pgp2	10	20	60	576
phone	25	93	324	32,768
pltxpAT3_16	271	732	1,830	256
pltxpAT4_16	375	1,004	2,496	4,096
pltxpAT5_6	479	1,276	3,162	1,296
pltxpAT5_16	479	1,276	3,162	65,536
pltxpAT6_6	583	1,548	3,828	7,776
pltxpAT7_6	687	1,820	4,494	46,656
stormG2_1000	714	1,380	5,045	1,000

6.1) Parameter Variation

Level decomposition
epsilon = 1e-6

	lambda = 0.25		lambda = 0.5		lambda = 0.75	
	Time	Iters	Time	Iters	Time	Iters
4node256	2.16	11	3.70	19	7.78	40
cep1	1.11	11	2.11	21	4.76	48
envlrge	28.91	2	29.02	2	28.89	2
FXM3T_16	10.06	18	12.59	23	21.02	39
FXM4T_16	144.78	18	184.81	23	304.25	39
pgp2	7.81	31	6.81	27	8.58	34
phone	70.95	4	89.50	5	145.22	8
pltxpAT3_16	2.34	2	2.30	2	2.33	2
pltxpAT4_16	65.13	2	65.47	2	65.05	2
pltxpAT5_6	29.39	2	29.36	2	29.34	2
pltxpAT6_6	957.00	5	919.08	5	724.81	4

6.2) Parameter Variation

Level decomposition
lambda = 0.5

	epsilon = 1e-4		epsilon = 1e-5		epsilon = 1e-6	
	Time	Iters	Time	Iters	Time	Iters
4node256	2.75	14	3.13	16	3.70	19
cep1	1.42	14	1.83	18	2.11	21
envlrge	28.91	2	28.94	2	29.02	2
FXM3T_16	8.45	15	11.03	20	12.59	23
FXM4T_16	120.63	15	160.98	20	184.81	23
pgp2	4.80	19	6.06	24	6.81	27
phone	89.59	5	89.53	5	89.50	5
pltxpAT3_16	2.30	2	2.30	2	2.30	2
pltxpAT4_16	65.19	2	65.09	2	65.47	2
pltxpAT5_6	29.38	2	29.36	2	29.36	2
pltxpAT6_6	923.76	5	920.92	5	919.08	5
stormG2_1000	137.45	18	143.76	24	185.08	31

6.3) Parameter Variation

L-shaped method

	epsilon = 1e-4		epsilon = 1e-5		epsilon = 1e-6	
	Time	Iters	Time	Iters	Time	Iters
4node256	1.01	5	1.03	5	1.01	5
cep1	0.33	3	0.33	3	0.33	3
envlrge	28.89	2	28.91	2	28.94	2
FXM3T_16	6.09	11	8.14	15	8.66	16
FXM4T_16	84.91	11	118.00	15	126.66	16
pgp2	8.22	33	8.47	34	8.61	34
phone	160.72	9	160.80	9	160.89	9
pltxpAT3_16	2.34	2	2.30	2	2.30	2
pltxpAT4_16	65.11	2	65.53	2	65.11	2
pltxpAT5_6	29.19	2	29.20	2	29.20	2
pltxpAT6_6	960.44	5	976.70	5	956.67	5
stormG2_1000	190.47	32	275.70	46	359.06	52

7) Solver Comparisons

lambda = 0.5
epsilon = 1e-6

	L-shaped method		Level Decomposition		Stochastic Decomp.	
	Time	Iters	Time	Iters	Time	Iters
4node256	1.01	5	3.70	19	2.39	300
cep1	0.33	3	2.11	21	1.16	300
envlrge	28.94	2	29.02	2		
FXM3T_16	8.66	16	12.59	23	6.20	304
FXM4T_16	126.66	16	184.81	23	6.33	306
pgp2	8.61	34	6.81	27	1.27	300
phone	160.89	9	89.50	5	0.89	301
pltxpAT3_16	2.30	2	2.30	2	5.36	300
pltxpAT4_16	65.11	2	65.47	2	7.34	300
pltxpAT5_6	29.20	2	29.36	2	11.09	300
pltxpAT6_6	956.67	5	919.08	5	14.95	300
stormG2_1000	359.06	52	185.08	31	10.53	300

Conclusions

- LDC shows better times than than LSM – especially for larger/harder problems
- LDC offers extensions to:-
 - Regularise infeasibility cuts
 - Progressive approximation of the distribution
- LDC offers better solution confidence than SD – but SD is faster & can tackle indefinite nos of scenarios